



Finding Clock Hour Positions

Start with your finger on the middle.

When the teacher calls out a value from 1 to 12, move your finger to the hour position.

Name: _____

Date: _____

Teacher

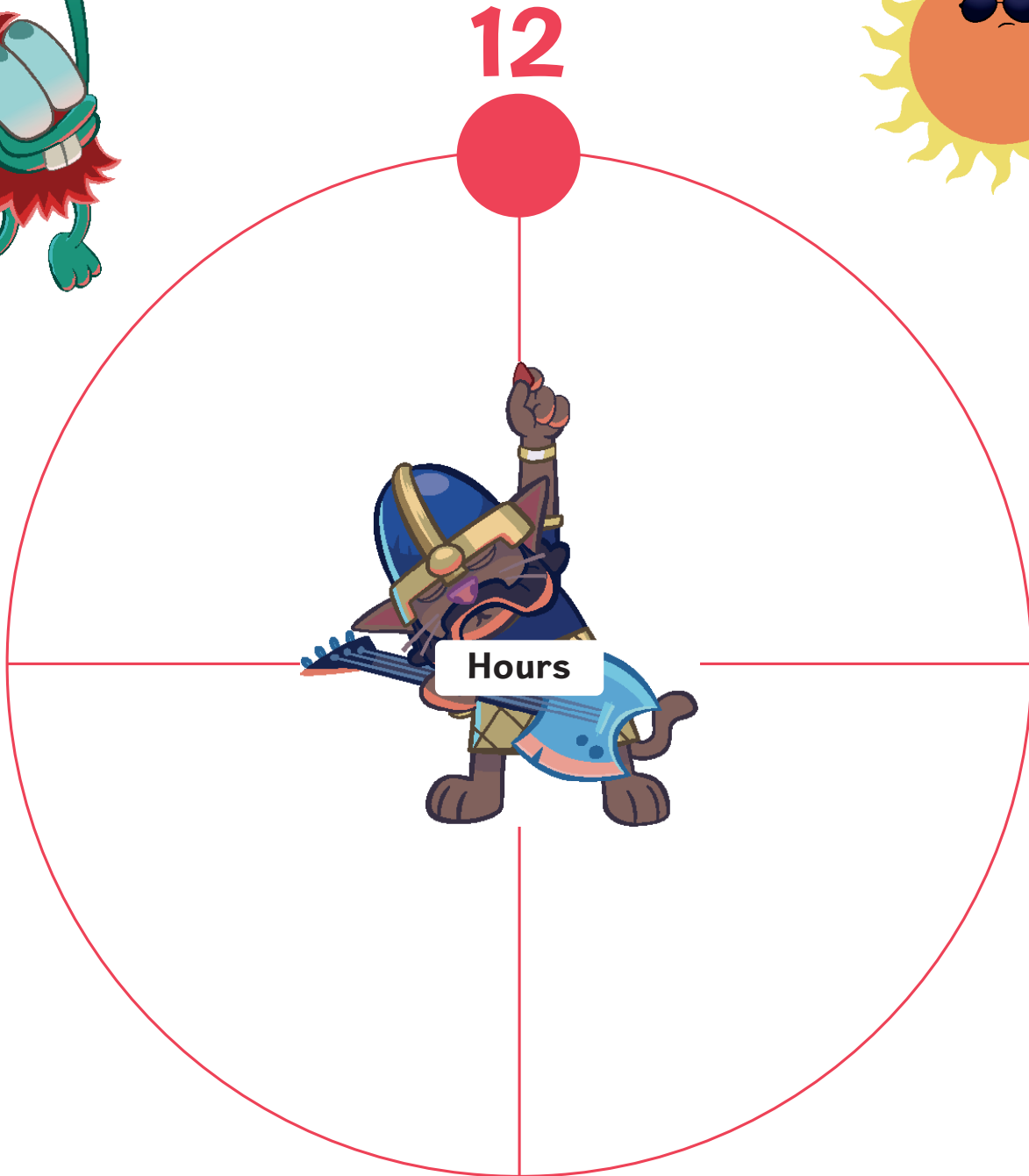
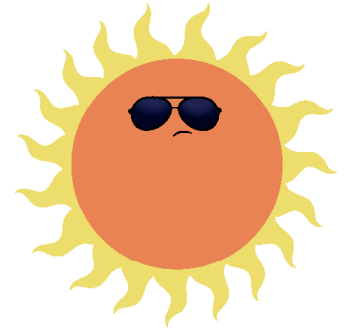
Move your finger to the place of number...

6, 3, 9, 1, 7, 4, 10, 2, 8, 5

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the video





Make 5x Facts from Minute Positions

Start with your finger on the middle.

When the teacher calls out an hour value from 1 to 12, move your finger to the hour position.

Say the 5x fact, e.g. for 3, say the fact $5 \times 3 = 15$

When the teacher calls out a minute value from 5 to 60, move your finger to the minute position.

Say the $\div 5$ fact, e.g. for 15 minutes, say the fact $15 \div 5 = 3$

Name:

Date:

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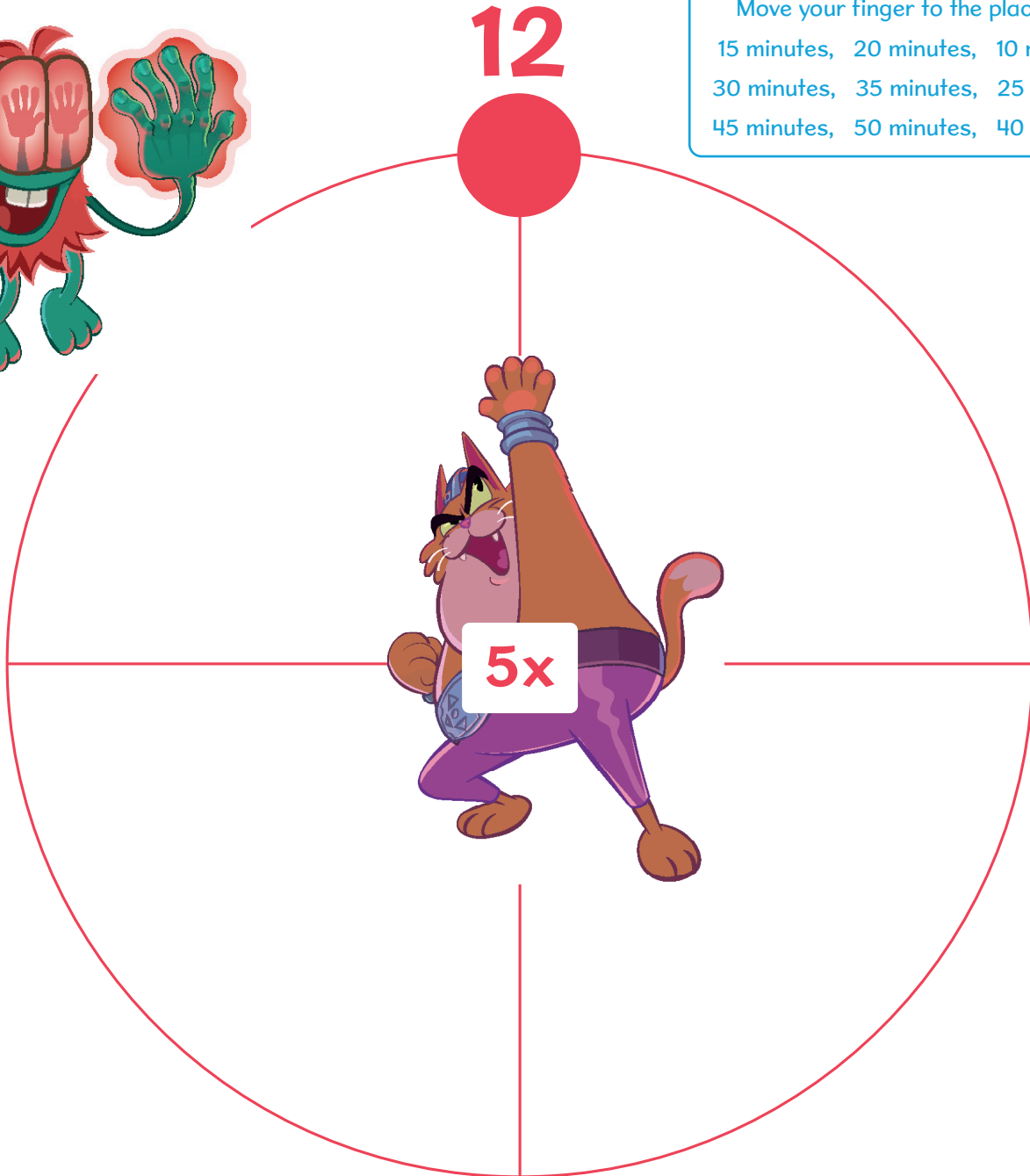
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Teacher

Move your finger to the place for...

- 15 minutes, 20 minutes, 10 minutes,
- 30 minutes, 35 minutes, 25 minutes,
- 45 minutes, 50 minutes, 40 minutes,



Tip

There are 5 minutes between each minute position so you can use the 5 times table to work out the number of minutes.

Write three division and multiplication facts.



Make 5x Facts from Clock Minutes

Draw the minute hand from the centre to the given minute value.

Write a related 5x fact.

Name: _____

Date: _____



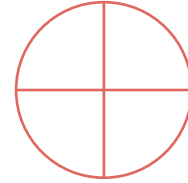
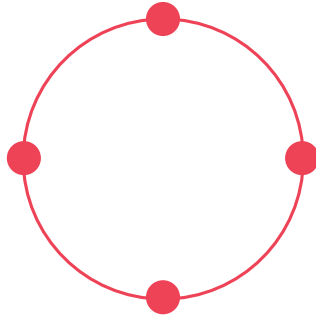
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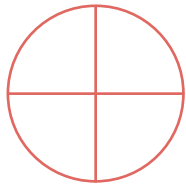


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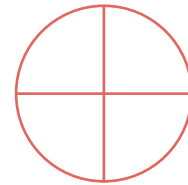
$5 \times 6 = 30$



35



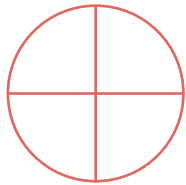
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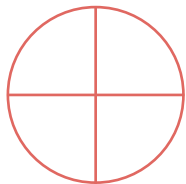
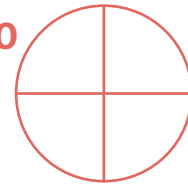
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Colour me in

45



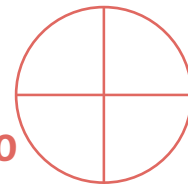
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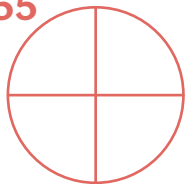
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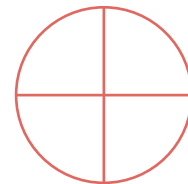
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55



10





Flash Cards 5÷ Facts

Cut out the flash cards along the dotted lines.

Use the dot as a cue to trigger the student's motor memory of pointing to that hour location during previous clock activities.

Name: _____

Date: _____

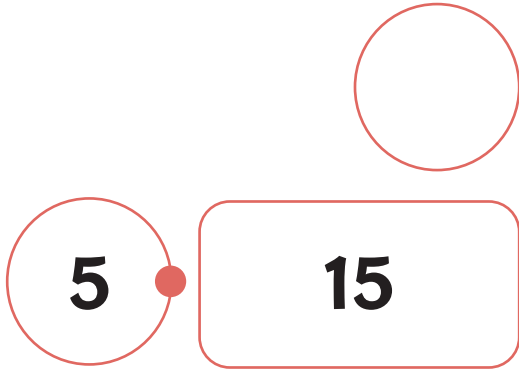


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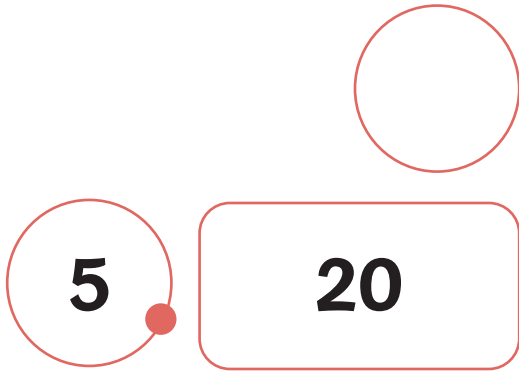
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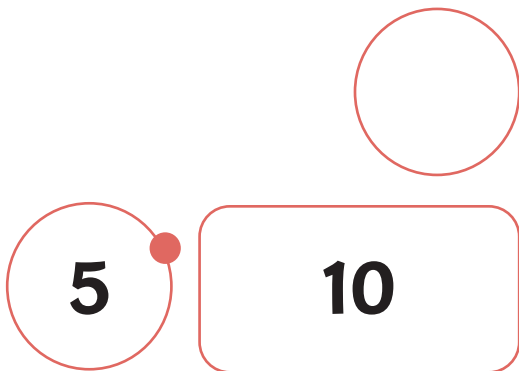
Fold and stick



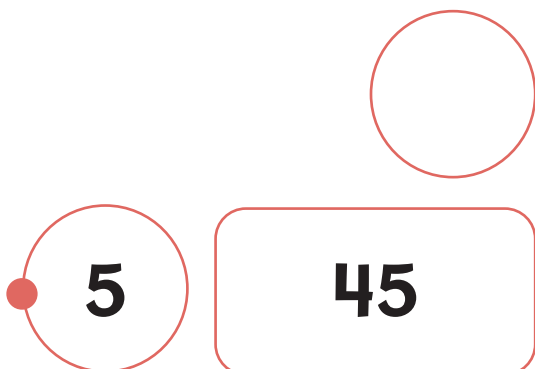
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4



2



9



Flash Cards 5÷ Facts

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Name: _____

Date: _____

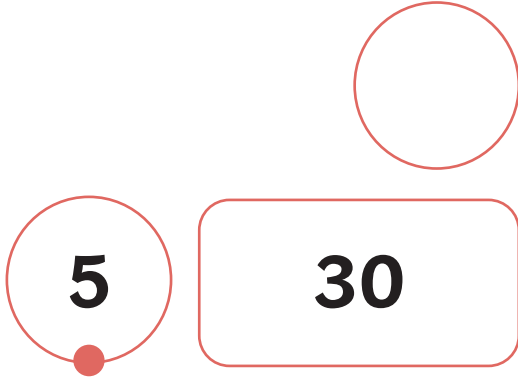


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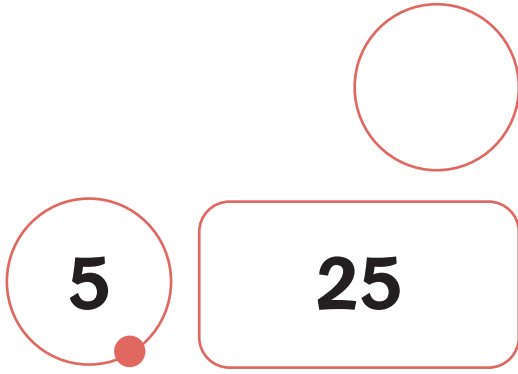
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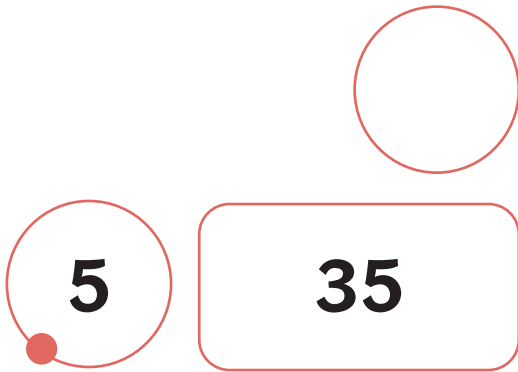
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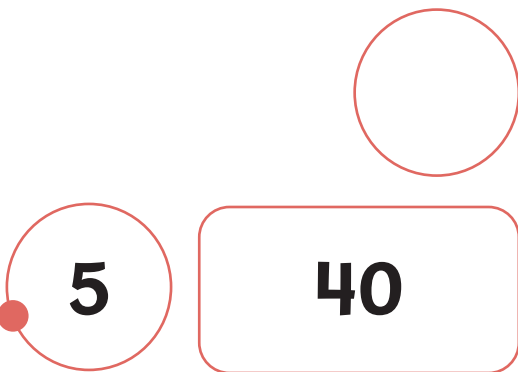
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5



7



8



Flash Cards 5÷ Facts

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Name: _____

Date: _____

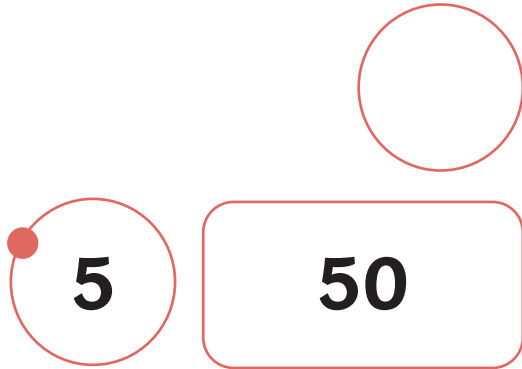


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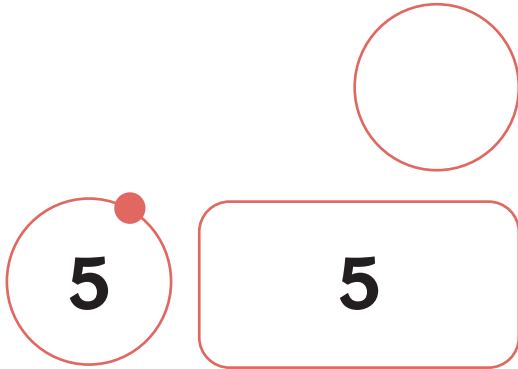
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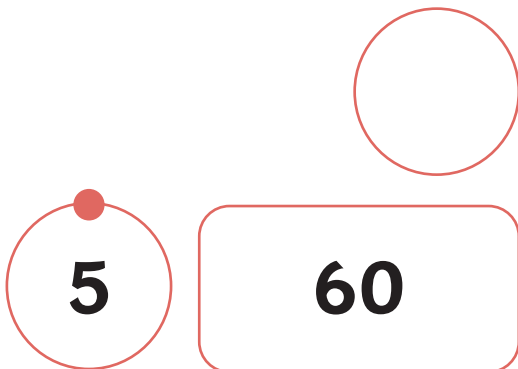
Fold and stick



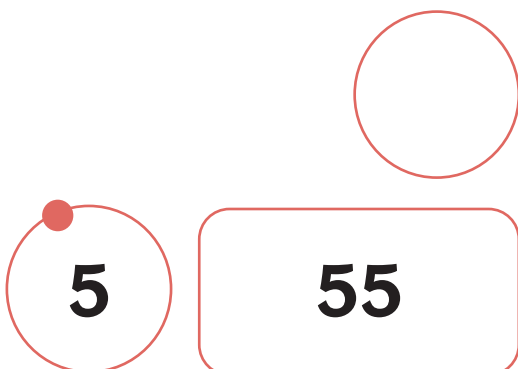
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1



12



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