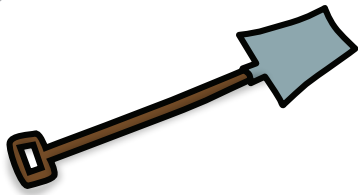


# Magic e

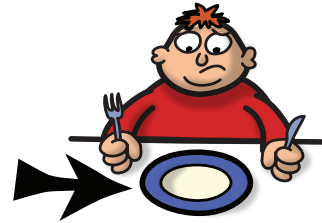
Circle word a-e



taste  
spade  
slate



make  
mane  
name



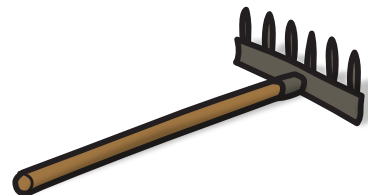
pale  
plate  
pave



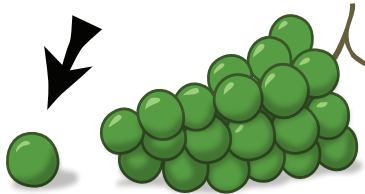
skate  
shape  
safe



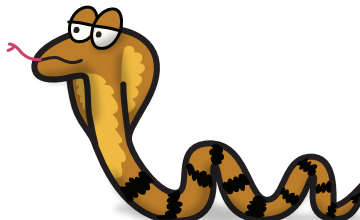
cane  
pane  
plane



rake  
flake  
trade



cape  
grape  
rave



stale  
snake  
save



cake  
chase  
cave



lane  
maze  
flame



shave  
scale  
shame



game  
gale  
gate



# Magic e Spell a-e



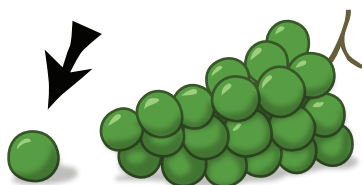
\_\_\_\_\_



\_\_\_\_\_



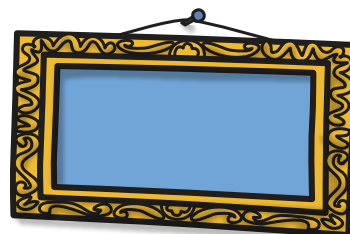
\_\_\_\_\_



\_\_\_\_\_



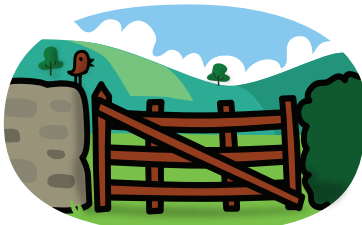
\_\_\_\_\_



\_\_\_\_\_



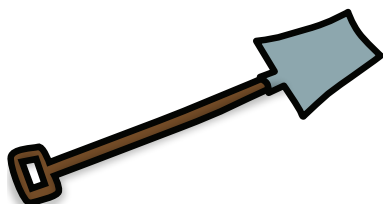
\_\_\_\_\_



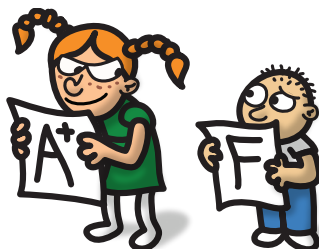
\_\_\_\_\_



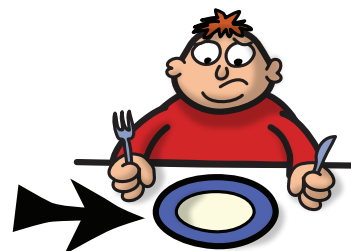
\_\_\_\_\_



\_\_\_\_\_



\_\_\_\_\_



\_\_\_\_\_

© nessy.com

fold and hide



## Nessy Answers


skate  
grape  
flame  
spade

name  
snake  
gate  
grade

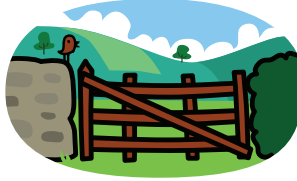
cave  
frame  
safe  
plate



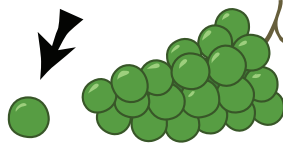
**Magic e**  
**Spell missing word a-e**

A \_\_\_\_\_  can bite.

Shut the \_\_\_\_\_.



I like the taste of a \_\_\_\_\_.



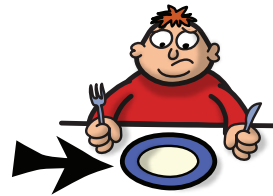
Lock up the gold in the \_\_\_\_\_.



I go to the park to \_\_\_\_\_.



I want my food on a hot \_\_\_\_\_.



He left the \_\_\_\_\_  in the garden.

A hot \_\_\_\_\_  will burn your hand.

fold and hide



**Nessy Answers**

snake gate grape safe skate plate spade flame



# Magic e

Read and draw a-e



That snake will chase you into a cave.	
I do not like the taste of this paste.	
He was brave to go into the blaze of flames.	
If we lock the gate we will be safe.	
She dug her pet a grave with a spade.	
The man in a red cape will save the plane from a crash.	
You made him late for his date.	<input checked="" type="checkbox"/>



# Magic e

## Chain game a-e

### Make

Cut out each card, fold along the central line and stick the blank sides together.

front

fold

back

front

fold

back



a-e  
Chain game  
[www.nessy.com](http://www.nessy.com)

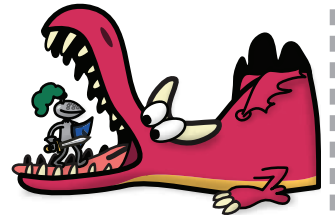
plate



blame



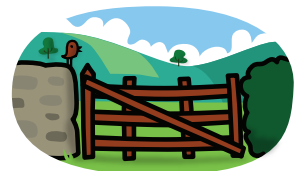
plane



brave



cave





front

fold

back

gate



front

fold

back

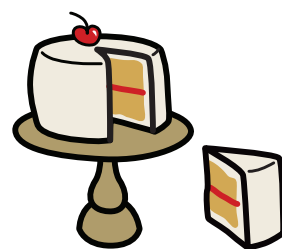
safe



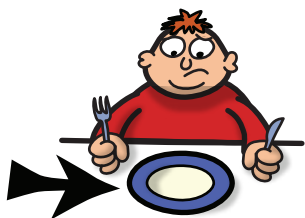
ape



shave



cake



## Chain game

### How to play for reading

1 player

Shuffle the cards.

Lay all the cards down in front of you, picture side up.\*

Turn over any card and read the word.

Find the picture that matches the word.

Now turn this new card over, read the word and find the next matching picture.

Put each card on top of one another in a pile.

Keep going until you pick up the last card.

The last card should match the picture of the card you started with, completing the 'chain'.

Turn the pack over. If it matches then you have read all the words correctly!

If it does not match then you have gone wrong and have to start again.

The game also works if you start with all the cards word side up.

\*At a later stage sentence clues are used instead of pictures.

### How to play for spelling

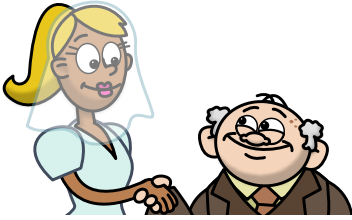
Look at the top picture card and write the word it represents.

This activity also helps to improve memory, as the student has to remember the word linked with the clue.

Keep going until you have spelled words for all the cards then turn them over and mark your spelling by looking at the word side.

The student can use any errors to make up their own sentences.

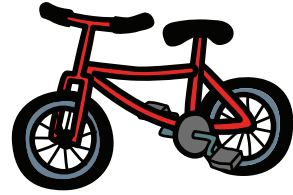
**Magic e**  
Circle word i-e



bride  
ride  
tribe



pine  
line  
pile



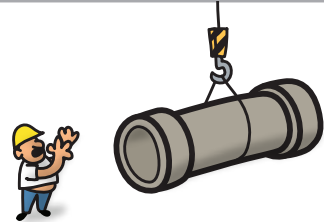
strike  
slime  
bike



lime  
side  
smile



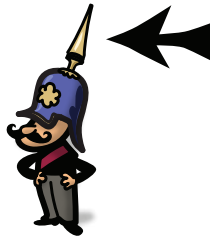
pride  
drive  
dime



tide  
wipe  
pipe



time  
tide  
tile



swipe  
spike  
wife



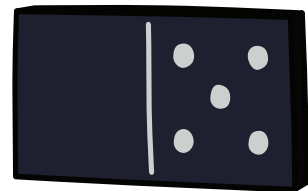
slide  
shine  
wide



bite  
life  
hide



mine  
hike  
hive



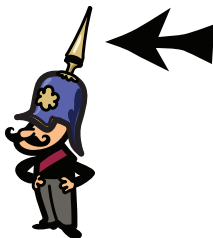
ripe  
five  
file



# Magic e Spell i-e



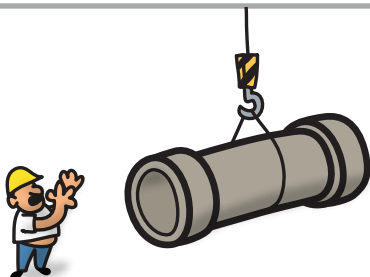
\_\_\_\_\_



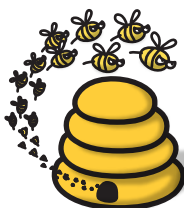
\_\_\_\_\_



\_\_\_\_\_



\_\_\_\_\_



\_\_\_\_\_



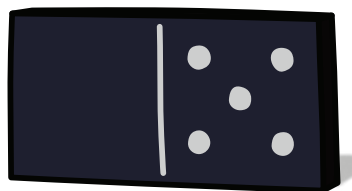
\_\_\_\_\_



\_\_\_\_\_



\_\_\_\_\_



\_\_\_\_\_



\_\_\_\_\_



\_\_\_\_\_



\_\_\_\_\_

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fold and hide



## Answers

smile  
pipe  
slide  
prize

spike  
hive  
stripe  
bride

kite  
bite  
five  
ride



**Magic e**  
**Spell missing word i-e**

I like to fly my \_\_\_\_\_.



That helmet has a sharp \_\_\_\_\_.



The big fish will \_\_\_\_\_ his hand.



The bees came from a \_\_\_\_\_.



He is on a \_\_\_\_\_ ride.



I had fun on the \_\_\_\_\_ in the park.



He went for a long \_\_\_\_\_ in his car.



I got a \_\_\_\_\_ for being first in the race.



fold and hide



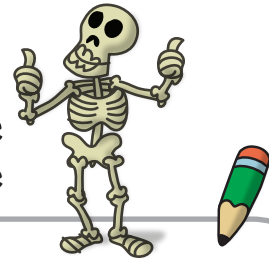
**Nessy Answers**

kite spike bite hive bike slide drive prize



# Magic e

## Read and draw i-e



I can fly a kite as I ride my bike.

I will bite into that ripe plum.

There is a spike at the end of that slide.

I like to drive by the side of the white line.

The bride had a wide smile.

Tom smiles when he wins the first prize.

He had to hide in a pine tree.



# Magic e

## Chain game i-e

### Make

Cut out each card, fold along the central line and stick the blank sides together.

front

fold

back

front

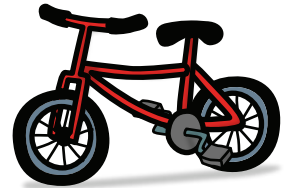
fold

back



i-e  
Chain game  
[www.nessy.com](http://www.nessy.com)

time



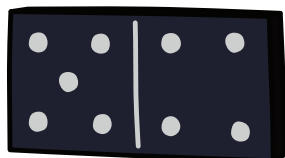
bike



drive



smile



nine







front

fold

back

**prize**

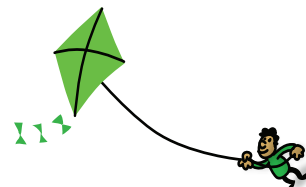


front

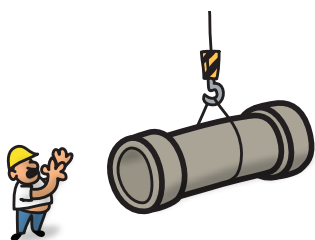
fold

back

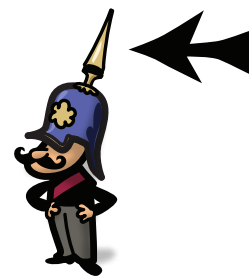
**pine**



**kite**



**pipe**



**spike**



## Chain game

### How to play for reading

1 player

Shuffle the cards.

Lay all the cards down in front of you, picture side up.\*

Turn over any card and read the word.

Find the picture that matches the word.

Now turn this new card over, read the word and find the next matching picture.

Put each card on top of one another in a pile.

Keep going until you pick up the last card.

The last card should match the picture of the card you started with, completing the 'chain'.

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The game also works if you start with all the cards word side up.

\*At a later stage sentence clues are used instead of pictures.

### How to play for spelling

Look at the top picture card and write the word it represents.

This activity also helps to improve memory, as the student has to remember the word linked with the clue.

Keep going until you have spelled words for all the cards then turn them over and mark your spelling by looking at the word side.

The student can use any errors to make up their own sentences.

**Magic e**  
Circle word o-e



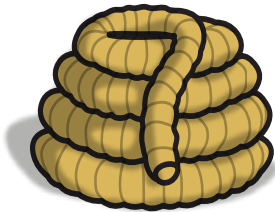
woke  
pole  
broke



tone  
cone  
close



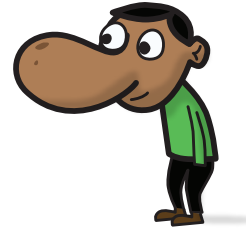
stole  
nose  
note



rope  
dome  
slope



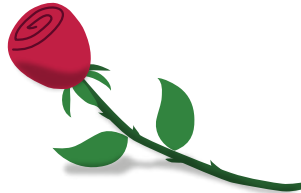
hole  
hope  
mole



those  
nose  
home



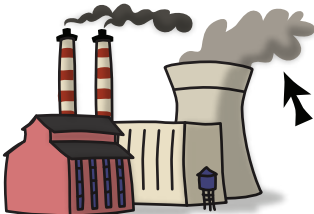
zone  
vote  
yoke



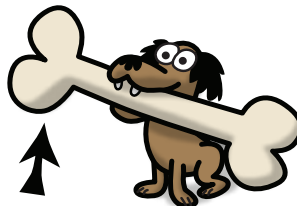
rose  
choke  
chose



poke  
joke  
spoke



smoke  
broke  
woke




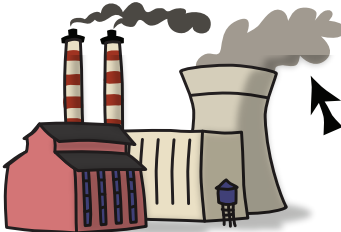

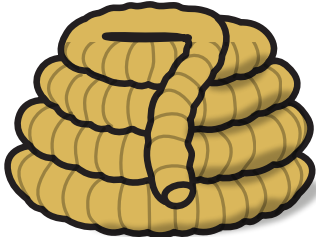
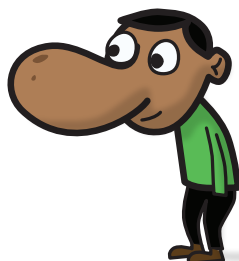
broke  
dome  
bone



hose  
hole  
home



# Magic e Spell o-e

 _____	 _____	 _____
 _____	 _____	 _____
 _____	 _____	 _____
 _____	 _____	 _____

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fold and hide



## Nessy Answers

hose  
vote  
note  
nose

cone  
broke  
rose  
hole

smoke  
rope  
bone  
joke

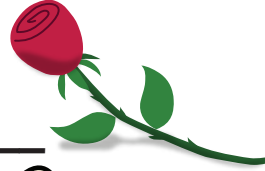


**Magic e**  
**Spell missing word o-e**

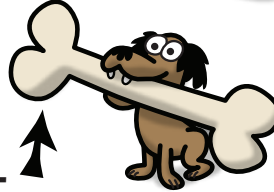
She \_\_\_\_\_ the glass.



Dave gave her a red \_\_\_\_\_



The dog likes that \_\_\_\_\_



He will step into a \_\_\_\_\_



I did not think his \_\_\_\_\_ was funny.



The smell of the \_\_\_\_\_ made me ill.



I went to the shop to get some \_\_\_\_\_



She put her \_\_\_\_\_ into the box.



fold and hide



**Nessy Answers**

broke rose bone hole joke smoke rope vote



# Magic e

## Read and draw o-e



The dog stole a rope and ran  
off to the park.

It is not a joke to poke fun at  
my nose.

Mum made some scones and  
then froze them.

When I sniff the rose my nose  
will go red.

The mole made his home in a  
hole in the drive.

The king sat on a throne  
made of bones.

The rope broke and he fell  
onto the stones.



# Magic e

## Chain game o-e

### Make

Cut out each card, fold along the central line and stick the blank sides together.

front

fold

back

front

fold

back



o-e  
Chain game  
[www.nessy.com](http://www.nessy.com)

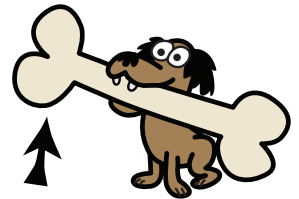
rope



cone



vote



bone



hose



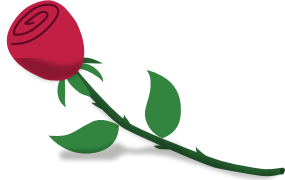


front

fold

back

**smoke**



front

fold

back

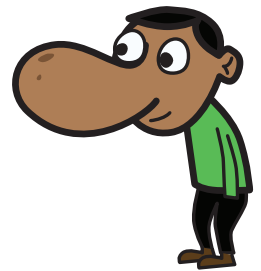
**rose**



**broke**



**note**



**nose**





## Chain game

### How to play for reading

1 player

Shuffle the cards.

Lay all the cards down in front of you, picture side up.\*

Turn over any card and read the word.

Find the picture that matches the word.

Now turn this new card over, read the word and find the next matching picture.

Put each card on top of one another in a pile.

Keep going until you pick up the last card.

The last card should match the picture of the card you started with, completing the 'chain'.

Turn the pack over. If it matches then you have read all the words correctly!

If it does not match then you have gone wrong and have to start again.

The game also works if you start with all the cards word side up.

\*At a later stage sentence clues are used instead of pictures.

### How to play for spelling

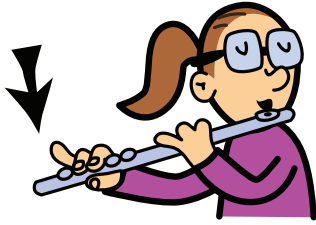
Look at the top picture card and write the word it represents.

This activity also helps to improve memory, as the student has to remember the word linked with the clue.

Keep going until you have spelled words for all the cards then turn them over and mark your spelling by looking at the word side.

The student can use any errors to make up their own sentences.

**Magic e**  
Circle word u-e



crude  
flute  
prune



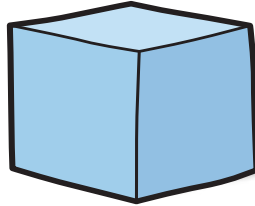
dune  
tune  
use



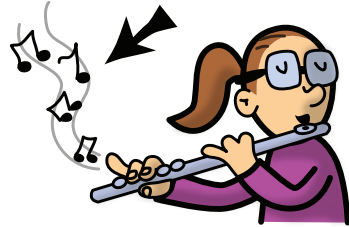
tube  
fume  
mule



rude  
fuse  
rule



plume  
cute  
cube



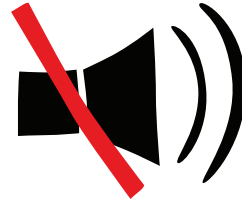
crude  
tune  
mule



cute  
dune  
flute



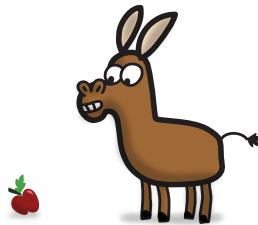
tube  
rule  
plume



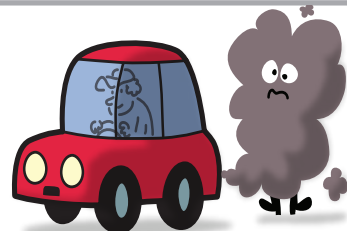
mule  
mute  
prune



use  
plume  
rude



mule  
flute  
crude



cute  
dune  
fume



# Magic e Spell u-e

 _____	 _____	 _____
 _____	 _____	 _____
 _____	 _____	 _____
 _____	 _____	 _____

© nessy.com

fold and hide



## Answers

mule  
cube  
dune  
tune

rude  
mute  
tube  
rule

flute  
fume  
cute  
plume



**Magic e**  
Spell the missing word u-e

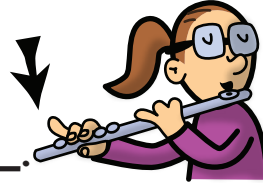
That girl is \_\_\_\_\_.



That puppy is very \_\_\_\_\_.



She can play the \_\_\_\_\_.



The toothpaste is in the \_\_\_\_\_.



He broke the \_\_\_\_\_ by fishing in the lake.



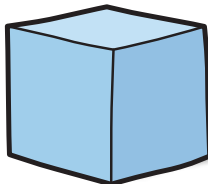
The man will choke on the car \_\_\_\_\_.



His helmet had a green \_\_\_\_\_.



A \_\_\_\_\_ has six sides.



fold and hide



**Nessy Answers**

rude   cute   flute   tube   rule   fume   plume   cube



# Magic e

## Chain game u-e

### Make

Cut out each card, fold along the central line and stick the blank sides together.

front

fold

back

front

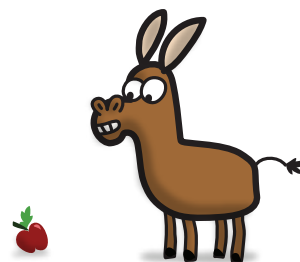
fold

back



**Nessy**  
u-e  
Chain game  
[www.nessy.com](http://www.nessy.com)

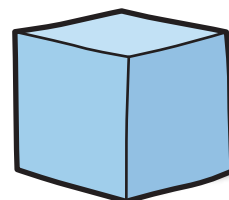
**fume**



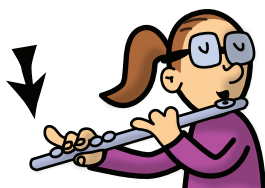
**mule**



**rule**



**cube**



**flute**





front

fold

back

**mute**



front

fold

back

**tube**



**rude**



**plume**



**cute**



## How to play for reading

1 player

Shuffle the cards.

Lay all the cards down in front of you, picture side up.\*

Turn over any card and read the word.

Find the picture that matches the word.

Now turn this new card over, read the word and find the next matching picture.

Put each card on top of one another in a pile.

Keep going until you pick up the last card.

The last card should match the picture of the card you started with, completing the 'chain'.

Turn the pack over. If it matches then you have read all the words correctly!

If it does not match then you have gone wrong and have to start again.

The game also works if you start with all the cards word side up.

\*At a later stage sentence clues are used instead of pictures.

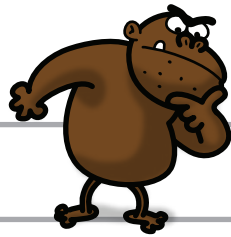
## How to play for spelling

Look at the top picture card and write the word it represents.

This activity also helps to improve memory, as the student has to remember the word linked with the clue.

Keep going until you have spelled words for all the cards then turn them over and mark your spelling by looking at the word side.

The student can use any errors to make up their own sentences.



**Magic e**  
True or false u-e



Can you make a tune on a flute?

Will a sand dune fit into a tube?

Is it rude to be late?

Is a cube a shape?

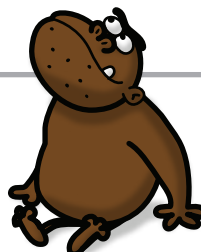
Has a mule got legs?

Do you like rules?

Will a bike make fumes?

Do you put cubes in a drink to  
make it cold?

Can you ride on a mule?





# Magic e Word search

How quickly can you find the words?

Circle  each word in a different colour and cross it off the list.

Look from left to right only.

made

use

came

home

name

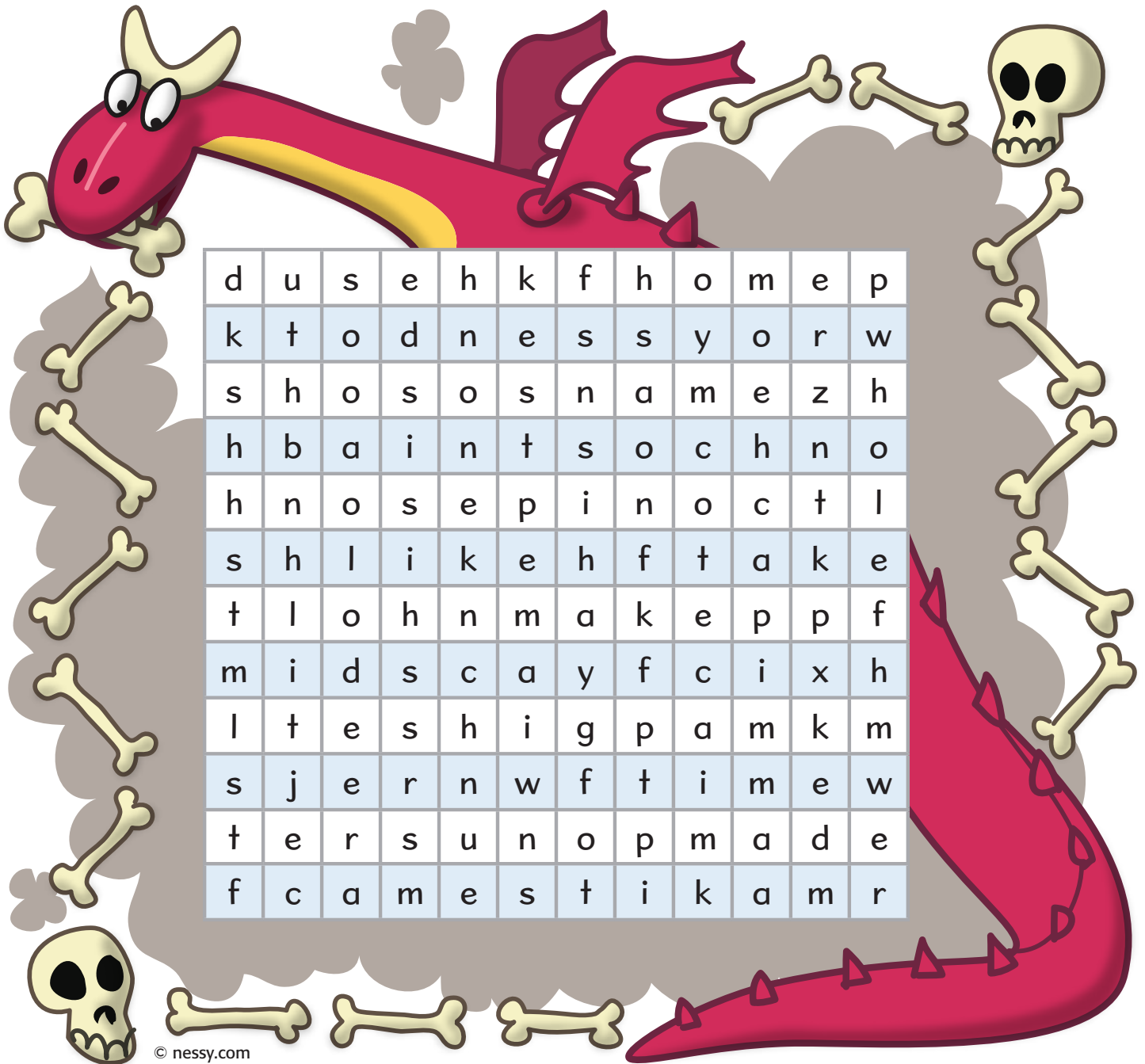
nose

take

time

make

like



© nessy.com

✓	
---	--

# Magic e

## Speed read

Read as many words as you can in 1 minute.



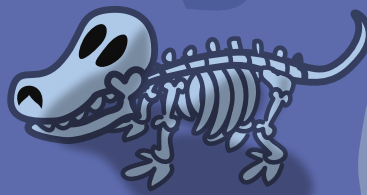
sale

ape

use

name

bike



hope

rule

five

wide

like

safe

fume

time



rope

cute

tune

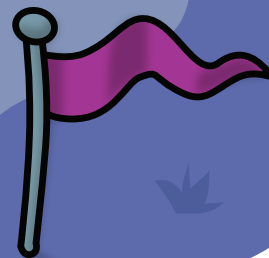


nose

fuse

note

make





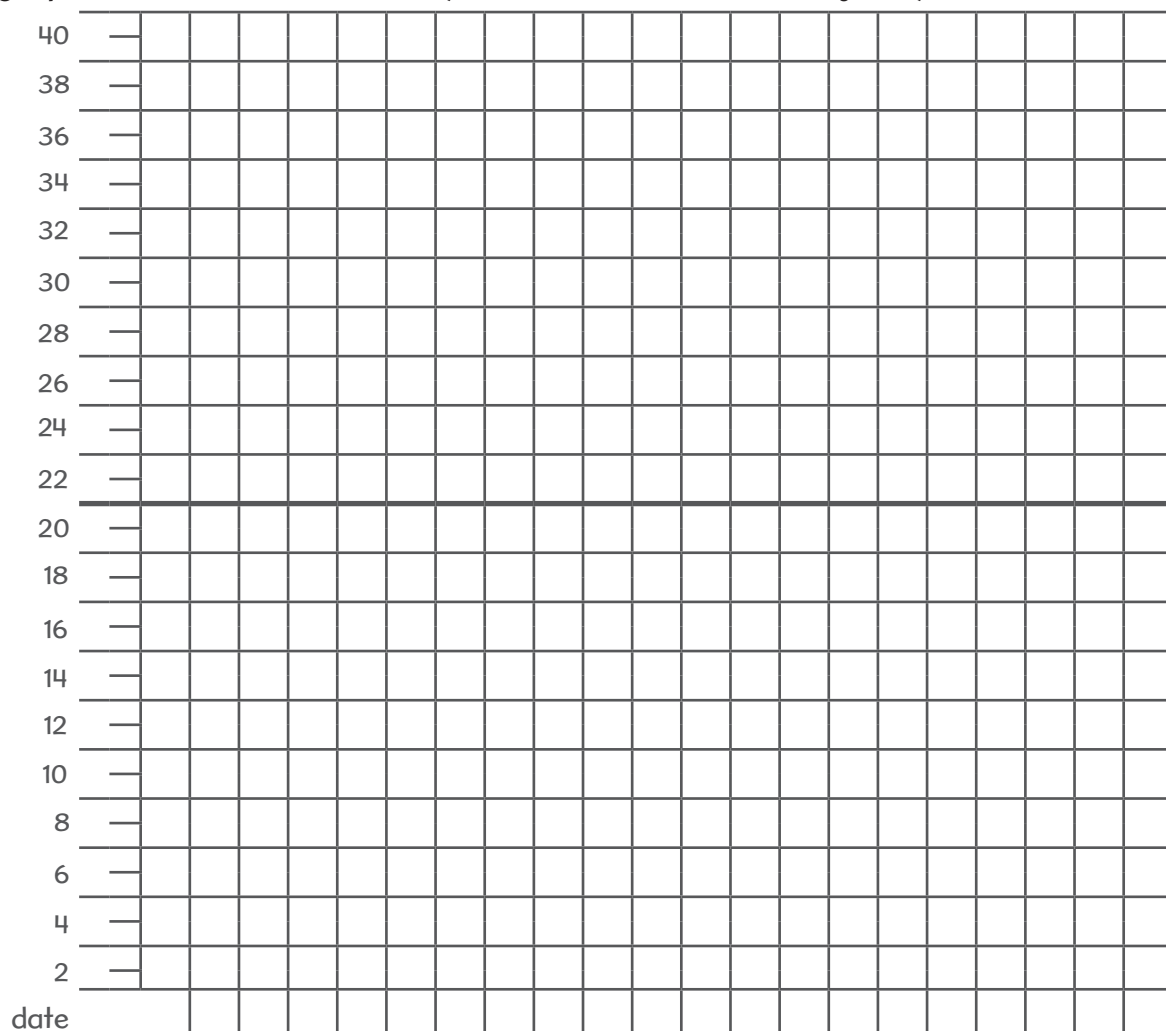
Record your time on the chart at end of the book.

## How to play speed read

1. Read as many words as you can in 1 minute.
2. Use a counter or character to move from word to word.
3. Colour in the first column of the graph. Each square = two words.
4. Next time see if you can improve and fill in the next column.
5. Write the date under each column.

Start with one page for a target of 20 words in a minute. As reading speed improves, join both sheets for a target of 40 words in a minute.

Alternatively, read all the words and keep a record of the time taken on the graph below. Next time see if you can read them more quickly.



### Nessy Tip

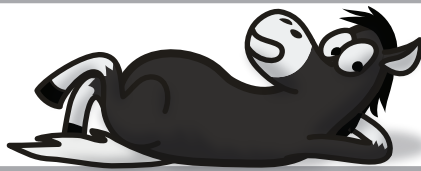
Students who can read single words quickly cannot necessarily read them quickly within sentences or paragraphs. The same graph format can be used for sentence reading.

Find 3 rhyming words for each of the words in a colored shape.  
Draw a matching shape around each of the rhyming words.



## Magic e Rhyming

<b>bone</b>	<b>cake</b>	<b>pine</b>	<b>hope</b>
spine	made	lake	stone
rope	tone	pipe	take
bake	fine	cone	dope
tame	cope	came	wine



<b>joke</b>	<b>shape</b>	<b>smile</b>	<b>made</b>
cape	while	tape	smoke
pile	brave	file	trade
fade	time	broke	tune
cute	choke	shade	grape



## Magic e

### Sentence picture match

Pick the best sentence to match the picture.

The tribe will take his wife.

My wife likes to swim with the tide.



A snake will hide the shade.

I shake when I see an ape.



I hope he has not got a bone in the nose.

I hope the note came with the rose.



Poke the flag pole in that hole.

It is time to pick the ripe limes.



She will ride five miles.

She will use a flute to make a tune.

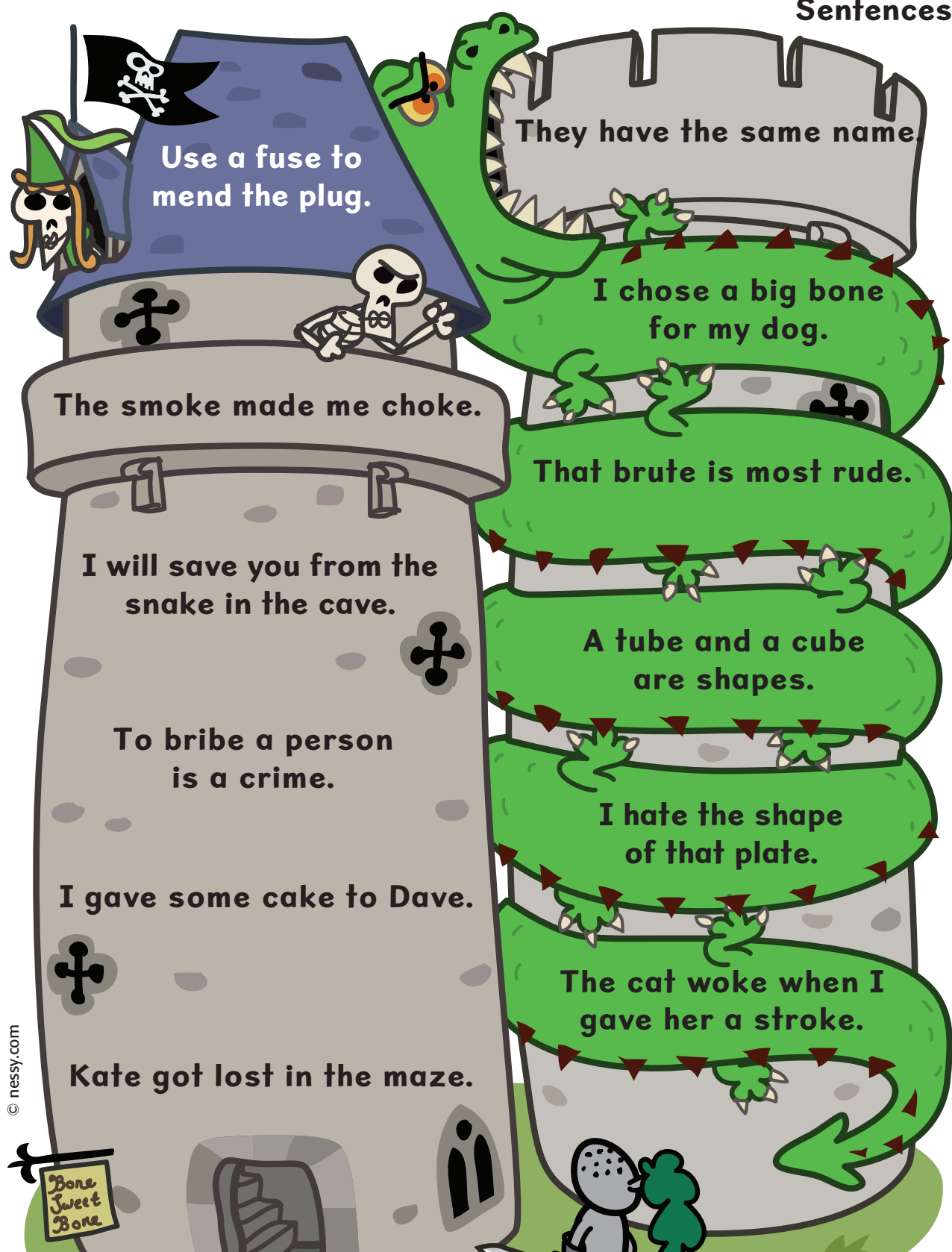


Mike had to wipe the slime off his white top.

Mike will hold his nose when he dives in the slime.



## Magic e Sentences



© nessy.com

Climb to the top of a tower to drive out Norman's enemies.

**Reading:** read a sentence to move up the tower. If you get stuck, jump across.

**Spelling:** say 6 sentences onto a voice recorder. Cover the sentences. Listen back to a sentence and write it down. Uncover the sentence to see if you got it right.



# Magic e

## Complete the word -ke

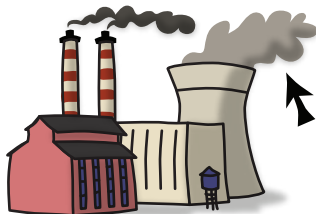


### Nessy Rule

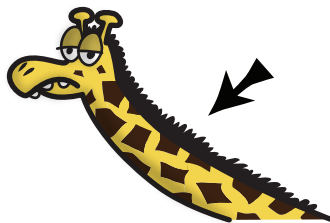
Use 'ck' to protect a weak vowel sound, e.g. 'pick'.

Use just a 'k' where the vowel has a letter friend, e.g. 'pink'.

Use 'ke' where the vowel is strong and says its name, e.g. 'pike'.



smo\_\_\_\_\_



ne\_\_\_\_\_



sin\_\_\_\_\_



ba\_\_\_\_\_ pa\_\_\_\_\_



du\_\_\_\_\_



chi\_\_\_\_\_en



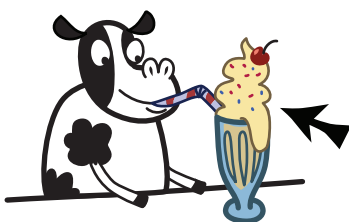
sna\_\_\_\_\_



tri\_\_\_\_\_



bu\_\_\_\_\_et



mil\_\_\_\_\_ sha\_\_\_\_\_



jo\_\_\_\_\_



fli\_\_\_\_\_



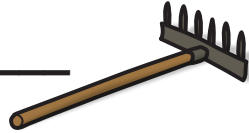


**Magic e**  
**Spell missing word -ke**

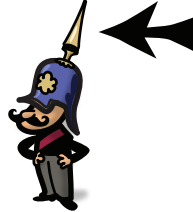
She \_\_\_\_\_ the vase.



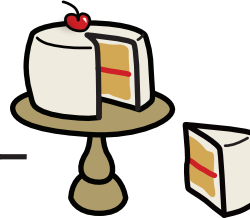
\_\_\_\_\_ the leaves into a pile.



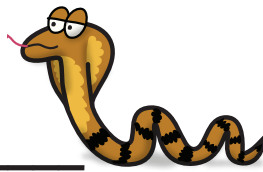
That helmet has a \_\_\_\_\_



I would like a slice of \_\_\_\_\_



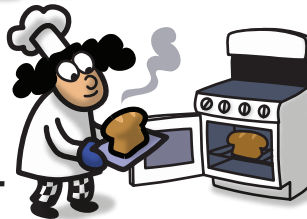
That \_\_\_\_\_ has black stripes.



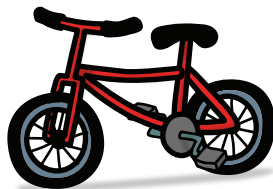
The \_\_\_\_\_ made him choke.



She likes to \_\_\_\_\_ bread.



My \_\_\_\_\_ is red.



fold and hide



**Nessy Answers**

broke rake spike cake snake smoke bake bike



# Magic e

## Dominoes game -ke

### Make

Cut out the squares and stick them onto cards, then shuffle the pack.

### How to play

Deal all the cards out between the players.

One player game: see how many words can be made in a set time, e.g. 3 minutes.

Two player game: take turns to make a word. The first person to have played all their cards is the winner.

ck

ca ke

par

k

sa ck

min

k

sla ck

sna

ke

li ke

sti

**ck**

**fla ke**

**ban**

**k**

**cli ck**

**ba**

**ke**

**tra ck**

**tri**

**ck**

**bun k**

**li**

**ck**

**bi ke**

**sna**

**ck**

**ra ke**

**stu**

# Magic e

## Happy families game

take  
same  
late  
made



take

take  
same  
late  
made



same

take  
same  
late  
made



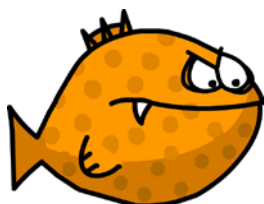
late

take  
same  
late  
made



made

ride  
mine  
life  
bite



ride

ride  
mine  
life  
bite



mine

ride  
mine  
life  
bite



life

ride  
mine  
life  
bite



bite

joke  
hole  
rope  
nose



joke

joke  
hole  
rope  
nose



hole

joke  
hole  
rope  
nose



rope

joke  
hole  
rope  
nose



nose

cube  
flute  
rule  
tune



cube

cube  
flute  
rule  
tune



flute

cube  
flute  
rule  
tune



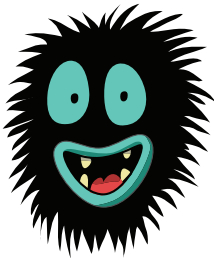
rule

cube  
flute  
rule  
tune



tune

shade  
came  
plane  
tape



shade

shade  
came  
plane  
tape



came

shade  
came  
plane  
tape



plane

shade  
came  
plane  
tape



tape

hide  
smile  
fine  
pipe



hide

hide  
smile  
fine  
pipe



smile

hide  
smile  
fine  
pipe



fine

hide  
smile  
fine  
pipe



pipe

## Happy Families

### How to play

3-4 players

Collect the cards that make up complete families.

Shuffle and deal out all cards.

The dealer begins by asking any player for a word that they need to add to a family. If the player asked has the card, they hand it over.

The dealer continues to ask for cards from any player, but if they ask someone who does not have it, then play passes to the player left of the dealer.

As families are collected, the four cards are placed together face down in front of the player who has them.

When a player has no cards left, he/she must drop out of the game and play passes to the person on their left. Their families are still counted at the end.

The game continues until all the families have been collected.

The player with the most families is the winner.



Magic e (1 syll)  
Follow On game

[www.nessy.com](http://www.nessy.com)

**tube**

**dome**

**spoke**

**cane**

**pile**

**pole**

**cube**



late

close

slime

blaze

use

tune

froze

mule





mole

wade

fuse

pride

fume

tone

size

fade



shame

swipe

chose

life

rude

save

drive

ape



white

flute

choke



## How to play

3-5 players

Shuffle the cards.

Deal 7 cards, face down, to each player.

Put the remaining pack face down and turn up the top card.

The player to the left of the dealer starts.

Players 'follow on' with a card of the same color or the same sound.

The player says the word on his card and then repeats the colored sound, e.g. 'hate ... A'.

If a player can follow neither the color nor the sound, they pick up a card from the pack.

A star card is a wild card. If a player can't go, they may put down a star and change the sound pattern to one of their choice.

The first person to get rid of all of their cards wins.

## Adapt the pack

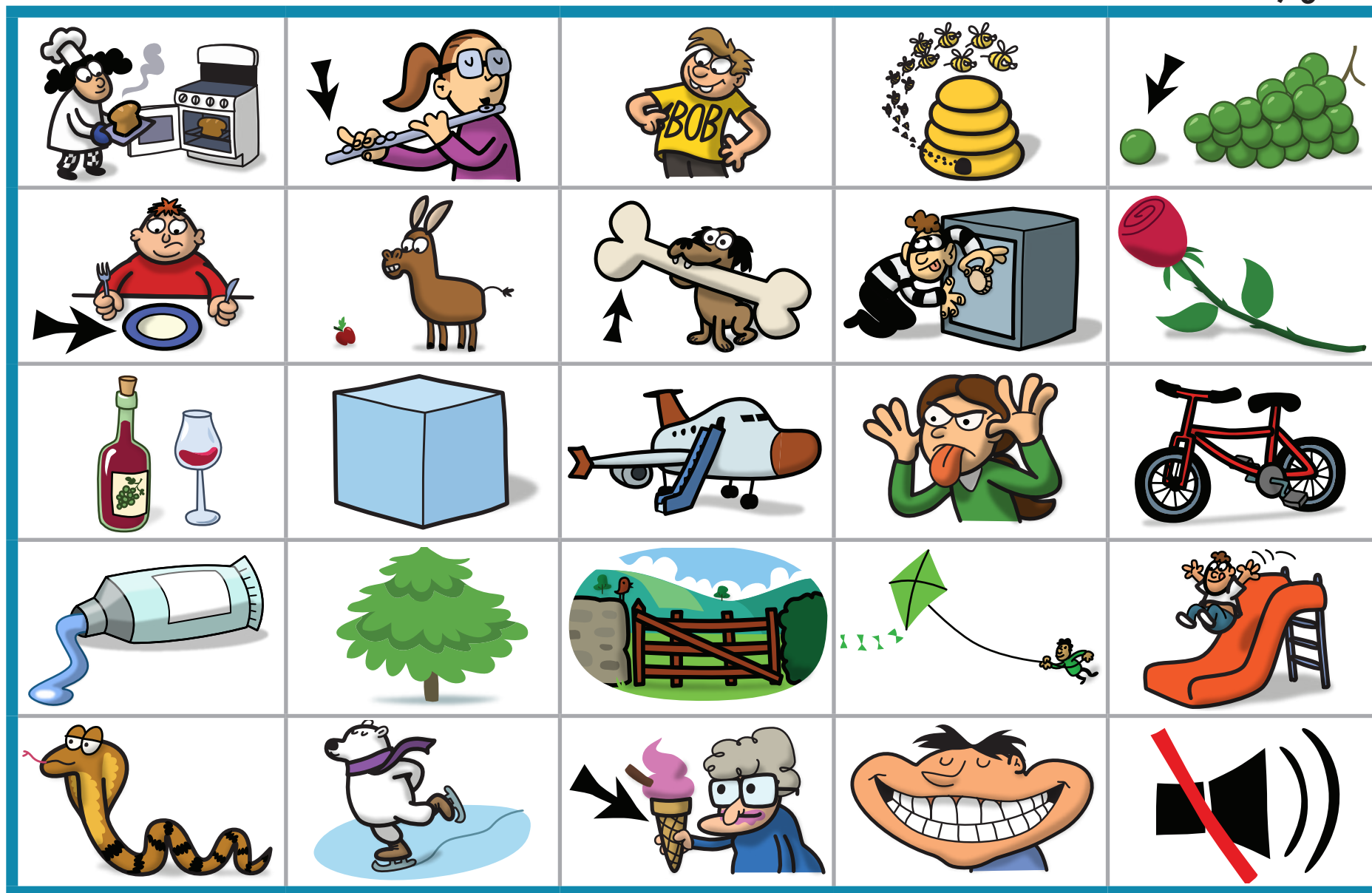
### Tell a story

As each card is played use the word in a sentence that join together to make a story. This helps develop vocabulary, sequencing skills and memory. At the end of the game look at the cards and use each word to recall the story. This is a memory skill. It is easier to remember a lot of key words by linking them together into a story.

### Flashcards

See how many cards can be read in one minute. Next lesson see if that score can be beaten and give a small reward and incentive to beat the previous score. We call these timed activities visual memory training (VMT) because they improve the speed at which a word can be recalled from sight.

# Magic e Smarty game





Word cards

bake flute name hive grape

plate mule bone safe rose

wine cube plane rude bike

tube pine gate kite slide

snake skate cone smile mute

## Smarty Game

### How to play

2-3 players

Take turns to pick a card.

Read the word aloud.

You have 10 seconds to find a picture that matches the word on the card. Put your card on the matching picture.

If you put your card on the wrong picture, or if you run out of time, then the card is returned and the next player has their turn.

Keep going until there is one picture space left to make up a column or row.

Put a small reward, like a jelly bean, on that picture space.

The next person who puts a matching sound card on the picture with a candy can eat it!

**Magic e**  
**Bingo game**

**cub**

**hope**

**fine**

**hat**

**tap**

**grime**

**slid**

**made**

**din**

**code**

**cut**

**ripe**

**bite**

**rob**

**mane**

**cap**



**Magic e**  
**Bingo game**

**dine**

**slide**

**grim**

**hate**

**tape**

**hop**

**cube**

**mad**

**fin**

**bit**

**man**

**rip**

**cod**

**cute**

**robe**

**cape**



## Question cards

**cub**

**hope**

**fine**

**hat**

**tap**

**grime**

**slid**

**made**

**din**

**code**

**cut**

**ripe**

**bite**

**rob**

**mane**

**cap**



## Question cards

**dine**

**slide**

**grim**

**hate**

**tape**

**hop**

**cube**

**mad**

**fin**

**bit**

**man**

**rip**

**cod**

**cute**

**robe**

**cape**



## How to play

2 players

Each player takes a bingo card.

The caller pulls a question card from the bag and reads it aloud.

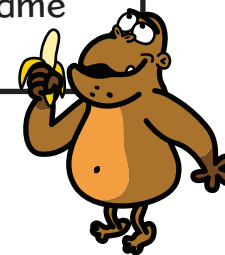
Both players quickly scan their cards looking for the word, and say 'mine' when they find a match.

If they are wrong then the card goes back into the bag.

If they are correct they put the card over the matching square on their bingo card.

When a player has covered a complete row or column they shout 'bingo!' They then have to accurately read aloud each word on the row/column to win.

If a word is read incorrectly it goes back in the bag and the game continues.



## Magic e Fishing game

### Make

Cut around each fish. Put a staple through the nose or slide on a paper clip.  
To make the rod, tie string to a stick at one end and a magnet at the other.

### How to play

Put all the fish in a bag and take it in turns to try to catch one.

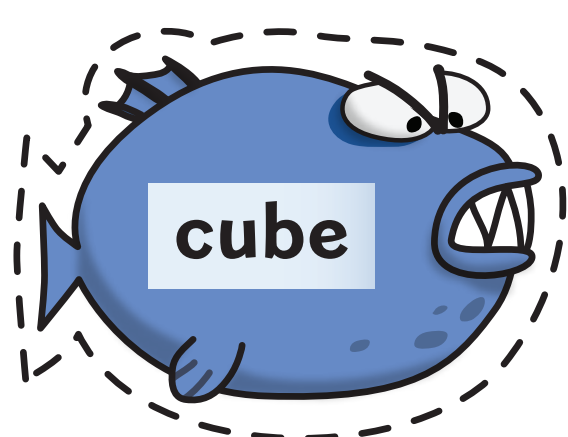
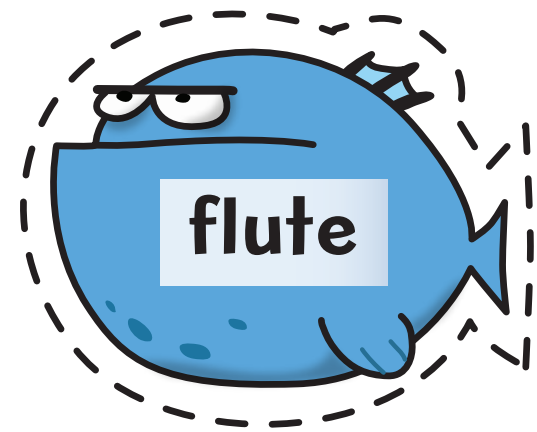
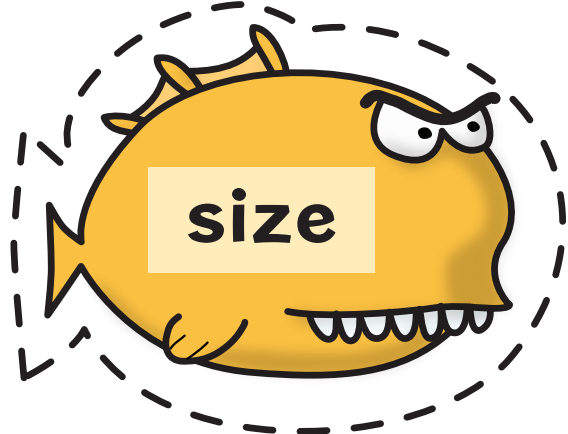
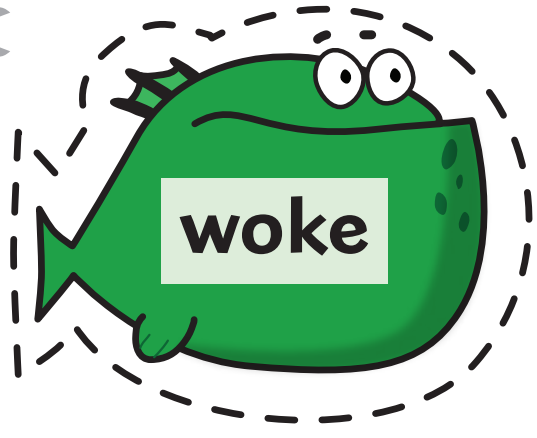
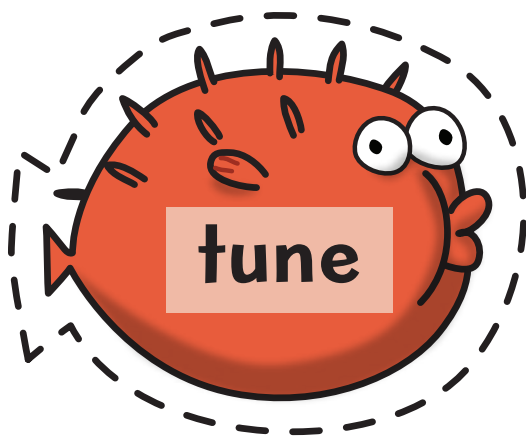
Read the word to keep the fish.

To play for spelling, when the last one has been caught:

Read out another player's fish word for them to spell.

They will do the same for you. Look at your fish to see if you got the spelling right. Any that are spelt incorrectly escape back into the pond.  
Keep going until all fish words have been attempted.





## Magic e Word list

Read a column aloud and tick each word.

Highlight difficult words to re-read next time.

fade	game	late	tribe	lime	broke	cube
made	name	mate	bride	mime	choke	tube
shade	same	plate	glide	slime	joke	crude
spade	shame	rate	hide	Time	poke	nude
trade	tame	skate	pride	fine	smoke	rude
safe	cane	slate	ride	line	spoke	mule
bake	lane	state	side	mine	woke	rule
cake	mane	paste	slide	nine	yoke	fume
fake	pane	taste	stride	pine	hole	plume
flake	plane	waste	tide	shine	mole	dune
make	ape	brave	wide	spine	pole	prune
rake	cape	cave	life	wine	stole	rune
shake	grape	gave	wife	pipe	dome	tune
snake	shape	grave	bike	ripe	home	fuse
take	tape	pave	hike	stripe	bone	use
wake	base	rave	like	Swipe	cone	flute
ale	case	save	Mike	wipe	tone	cute
male	chase	shave	pike	wise	zone	
pale	date	blaze	spike	bite	cope	
sale	fate	craze	strike	white	hope	
scale	gate	daze	file	drive	rope	
tale	hate		mile	five	slope	



### Nessy Tip

Highlight difficult words in green. Explain 'This word has caught green disease and needs treatment.' As more words are highlighted 'the green disease is spreading!'