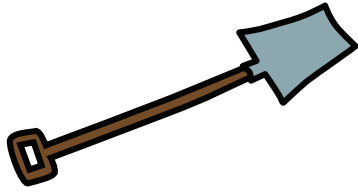


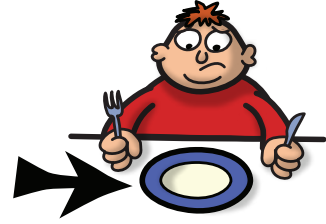
**Magic e**  
Circle word a-e



taste  
spade  
slate



make  
mane  
name



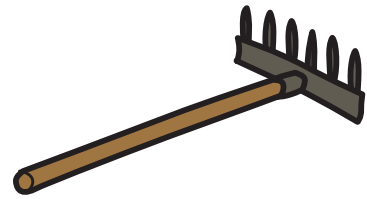
pale  
plate  
pave



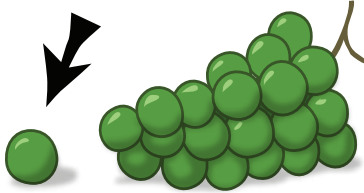
skate  
shape  
safe



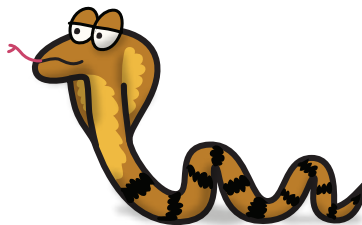
cane  
pane  
plane



rake  
flake  
trade



cape  
grape  
rave



stale  
snake  
save



cake  
chase  
cave



lane  
maze  
flame






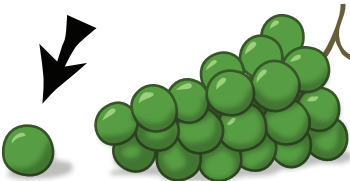
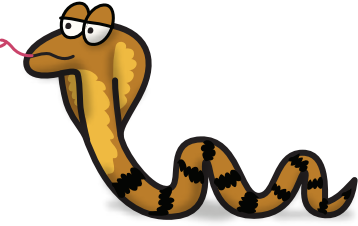




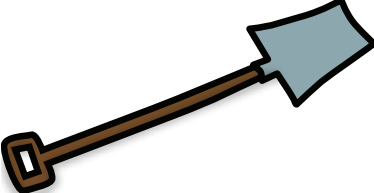
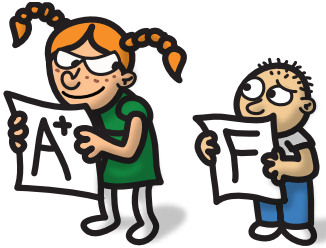
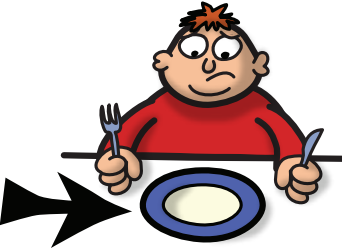
shave  
scale  
shame



game  
gale  
gate



Magic e  
Spell a-e

 <p>_____</p>	 <p>_____</p>	 <p>_____</p>
 <p>_____</p>	 <p>_____</p>	 <p>_____</p>
 <p>_____</p>	 <p>_____</p>	 <p>_____</p>
 <p>_____</p>	 <p>_____</p>	 <p>_____</p>

© nessy.com



fold and hide

Nessy Answers



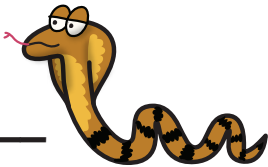
skate  
grape  
flame  
spade

name  
snake  
gate  
grade

cave  
frame  
safe  
plate

# Magic e


## Spell missing word a-e

A \_\_\_\_\_  can bite.

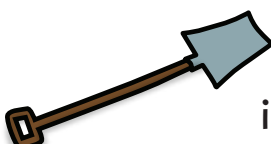
Shut the \_\_\_\_\_ .

I like the taste of a \_\_\_\_\_ .

Lock up the gold in the \_\_\_\_\_ .

I go to the park to \_\_\_\_\_ .

I want my food on a hot \_\_\_\_\_ .

He left the \_\_\_\_\_  in the garden.

A hot \_\_\_\_\_  will burn your hand.

fold and hide



### Nessy Answers

snake gate grape safe skate plate spade flame





Magic e  
Read and draw a-e



That snake will chase you into  
a cave.

I do not like the taste of this  
paste.

He was brave to go into the  
blaze of flames.

If we lock the gate we will be  
safe.

She dug her pet a grave with a  
spade.

The man in a red cape will  
save the plane from a crash.

You made him late for his  
date.



# Magic e

## Chain game a-e

### Make

Cut out each card, fold along the central line and stick the blank sides together.



front

fold

back

front

fold

back



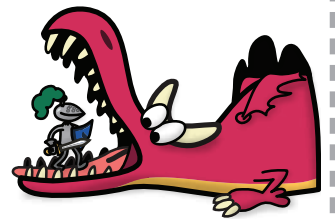
plate



blame



plane



brave



cave





front

fold

back

gate



front

fold

back

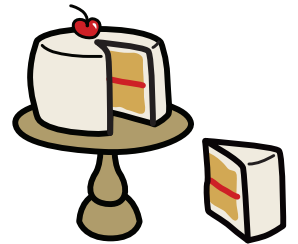
safe



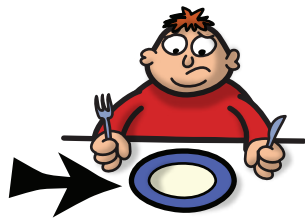
ape



shave



cake



## Chain game

### How to play for reading

1 player

Shuffle the cards.

Lay all the cards down in front of you, picture side up.\*

Turn over any card and read the word.

Find the picture that matches the word.

Now turn this new card over, read the word and find the next matching picture.

Put each card on top of one another in a pile.

Keep going until you pick up the last card.

The last card should match the picture of the card you started with, completing the 'chain'.

Turn the pack over. If it matches then you have read all the words correctly!

If it does not match then you have gone wrong and have to start again.

The game also works if you start with all the cards word side up.

\*At a later stage sentence clues are used instead of pictures.

### How to play for spelling

Look at the top picture card and write the word it represents.

This activity also helps to improve memory, as the student has to remember the word linked with the clue.

Keep going until you have spelt words for all the cards then turn them over and mark your spelling by looking at the word side.

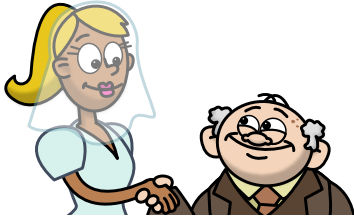
The student can use any errors to make up their own sentences.



#### Nessy Tip

Watch a training film of the Chain game at [nessy.com](http://nessy.com).

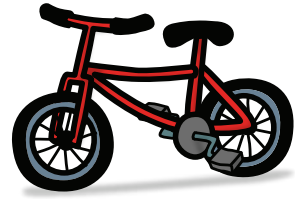
**Magic e**  
Circle word i-e



**bride**  
**ride**  
**tribe**



**pine**  
**line**  
**pile**



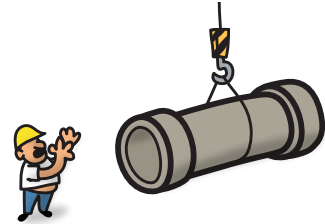
**strike**  
**slime**  
**bike**



**lime**  
**side**  
**smile**



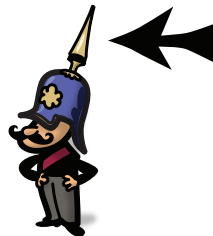
**pride**  
**drive**  
**dime**



**tide**  
**wipe**  
**pipe**



**while**  
**wine**  
**wide**



**swipe**  
**spike**  
**wife**



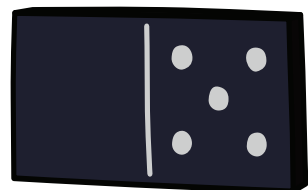
**slide**  
**shine**  
**stride**



**bite**  
**life**  
**hide**



**mine**  
**hike**  
**hive**



**ripe**  
**five**  
**file**



Magic e  
Spell i-e

 <p>_____</p>	 <p>_____</p>	 <p>_____</p>
 <p>_____</p>	 <p>_____</p>	 <p>_____</p>
 <p>_____</p>	 <p>_____</p>	 <p>_____</p>
 <p>_____</p>	 <p>_____</p>	 <p>_____</p>

© nessy.com



fold and hide

Nessy Answers



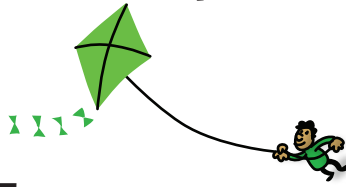
smile  
pipe  
slide  
prize

spike  
wine  
stripe  
bride

kite  
bite  
five  
bike

**Magic e**  
Spell missing word i-e

I like to fly my \_\_\_\_\_



Did you have a glass of \_\_\_\_\_



The big fish will \_\_\_\_\_ his hand.



The bees came from a \_\_\_\_\_



He is on a \_\_\_\_\_ ride.



I had fun on the \_\_\_\_\_ in the park.



He went for a long \_\_\_\_\_ in his car.



I got a \_\_\_\_\_ for being first in the race.



fold and hide



**Nessy Answers**

kite wine bite hive bike slide drive prize





**Magic e**  
Read and draw i-e



I can fly a kite as I ride my bike.

I will bite into that ripe plum.

There is a spike at the end of that slide.

I like to drive by the side of the white line.

The bride had a wide smile.

Tom smiles when he wins the first prize.

He had to hide in a pine tree.



✓

# Magic e Chain game i-e

## Make

Cut out each card, fold along the central line and stick the blank sides together.



front

fold

back

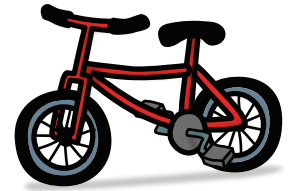
front

fold

back



time



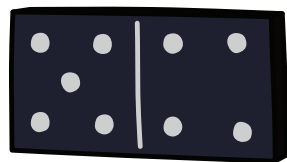
bike



drive



smile



nine



front

fold

back



prize

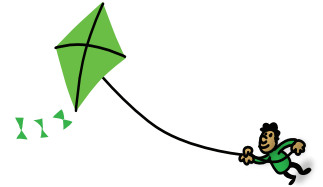


front

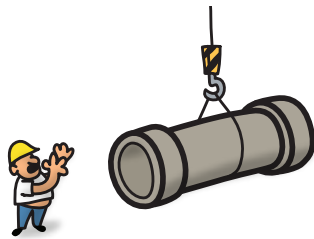
fold

back

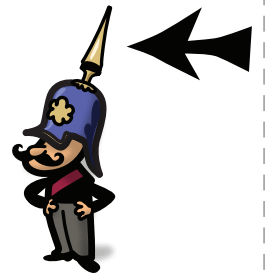
pine



kite



pipe



spike



## Chain game

### How to play for reading

1 player

Shuffle the cards.

Lay all the cards down in front of you, picture side up.\*

Turn over any card and read the word.

Find the picture that matches the word.

Now turn this new card over, read the word and find the next matching picture.

Put each card on top of one another in a pile.

Keep going until you pick up the last card.

The last card should match the picture of the card you started with, completing the 'chain'.

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The game also works if you start with all the cards word side up.

\*At a later stage sentence clues are used instead of pictures.

### How to play for spelling

Look at the top picture card and write the word it represents.

This activity also helps to improve memory, as the student has to remember the word linked with the clue.

Keep going until you have spelt words for all the cards then turn them over and mark your spelling by looking at the word side.

The student can use any errors to make up their own sentences.

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#### Nessy Tip

Watch a training film of the Chain game at [nessy.com](http://nessy.com).

**Magic e**  
Circle word o-e



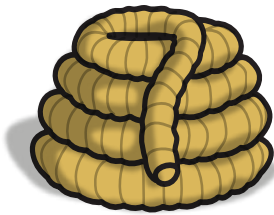
woke  
pole  
broke



tone  
cone  
close



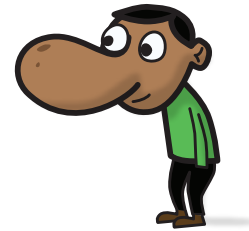
stole  
cope  
note



rope  
dome  
slope



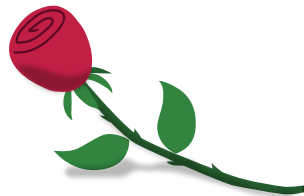
hole  
hope  
mole



those  
nose  
home



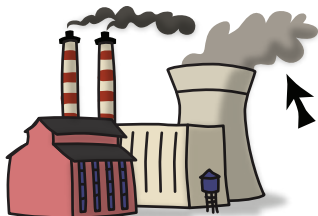
zone  
vote  
yoke



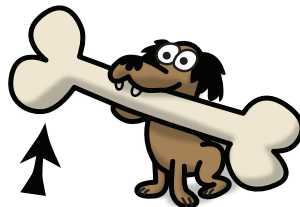
rose  
choke  
chose



poke  
joke  
spoke



smoke  
broke  
woke





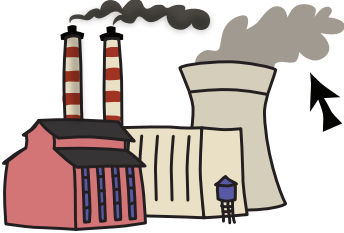


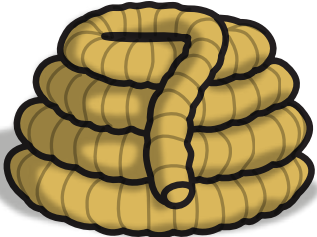

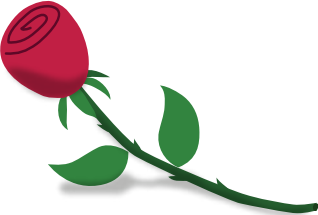
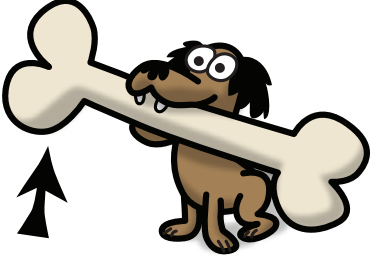
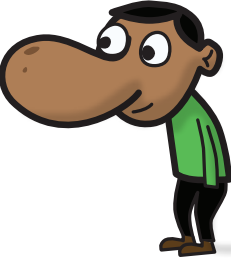


tone  
dome  
bone



hose  
hole  
home



Magic e  
Spell o-e

 <p>-----</p>	 <p>-----</p>	 <p>-----</p>
 <p>-----</p>	 <p>-----</p>	 <p>-----</p>
 <p>-----</p>	 <p>-----</p>	 <p>-----</p>
 <p>-----</p>	 <p>-----</p>	 <p>-----</p>

© nessy.com

fold and hide

Nessy Answers



hose  
vote  
note  
nose

cone  
broke  
rose  
hole

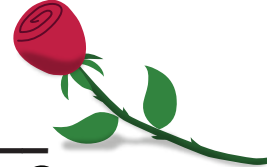
smoke  
rope  
bone  
joke



# Magic e


## Spell missing word o-e

She \_\_\_\_\_  the glass.


Dave gave her a red \_\_\_\_\_ 


The dog likes that \_\_\_\_\_ 

He will step into a \_\_\_\_\_ 

I did not think his \_\_\_\_\_  was funny.

The smell of the \_\_\_\_\_  made me ill.

I went to the shop to get some \_\_\_\_\_ 

She put her \_\_\_\_\_  into the box.

fold and hide



### Nessy Answers

broke rose bone hole joke smoke rope vote



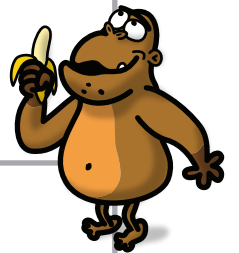


# Magic e

Read and draw o-e



<p>The dog stole a rope and ran off to the park.</p>	
<p>It is not a joke to poke fun at my nose.</p>	
<p>Mum made some scones and then froze them.</p>	
<p>When I sniff the rose my nose will go red.</p>	
<p>The mole made his home in a hole in the drive.</p>	
<p>The king sat on a throne made of bones.</p>	
<p>The rope broke and he fell on to the stones.</p>	



✓

# Magic e

## Chain game o-e

### Make

Cut out each card, fold along the central line and stick the blank sides together.



front

fold

back

front

fold

back



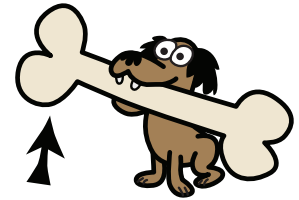
rope



cone



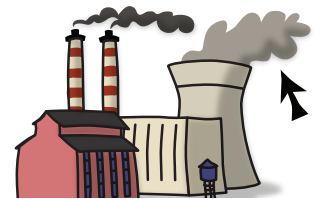
vote



bone



hose



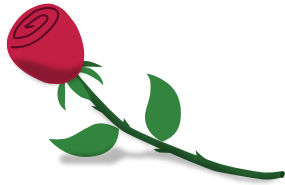
front

fold

back



**smoke**



front

fold

back

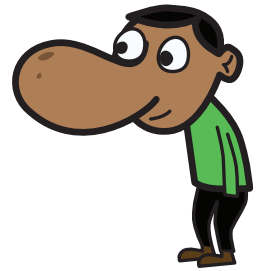
**rose**



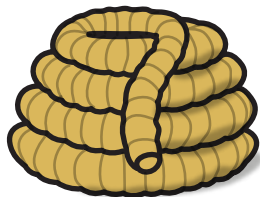
**broke**



**note**



**nose**



## Chain game

### How to play for reading

1 player

Shuffle the cards.

Lay all the cards down in front of you, picture side up.\*

Turn over any card and read the word.

Find the picture that matches the word.

Now turn this new card over, read the word and find the next matching picture.

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The student can use any errors to make up their own sentences.

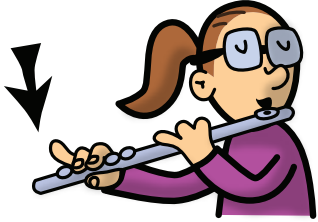



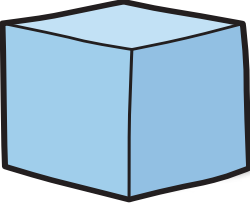
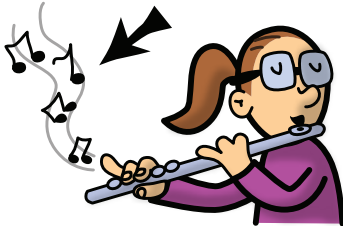




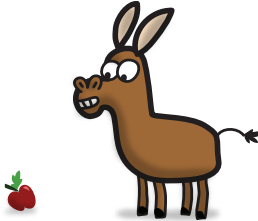
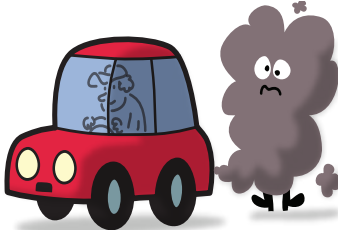
© nessy.com



**Nessy Tip**

Watch a training film of the Chain game at [nessy.com](http://nessy.com).

**Magic e**  
Circle word u-e

 <p>crude flute prune</p>	 <p>dune tune use</p>	 <p>tube fume mule</p>
 <p>rude fuse rule</p>	 <p>plume cute cube</p>	 <p>crude tune mule</p>
 <p>cute dune flute</p>	 <p>tube rule plume</p>	 <p>mute fuse prune</p>
 <p>use plume rude</p>	 <p>mule flute crude</p>	 <p>cute dune fume</p>



**Magic e**  
Spell u-e

 <p>_____</p>	 <p>_____</p>	 <p>_____</p>
 <p>_____</p>	 <p>_____</p>	 <p>_____</p>
 <p>_____</p>	 <p>_____</p>	 <p>_____</p>
 <p>_____</p>	 <p>_____</p>	 <p>_____</p>

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fold and hide

**Nessy Answers**



mule  
cube  
dune  
tune

rude  
cute  
tube  
rule

flute  
fume  
mute  
plume

# Magic e

## Spell the missing word u-e

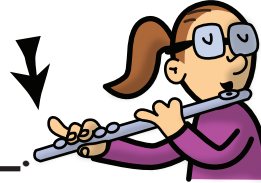
That girl is \_\_\_\_\_.



That puppy is very \_\_\_\_\_.



She can play the \_\_\_\_\_.



The toothpaste is in the \_\_\_\_\_.



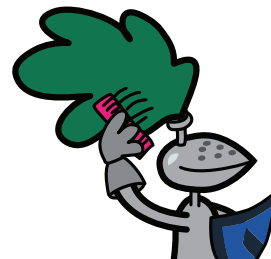
He broke the \_\_\_\_\_ by fishing in the lake.



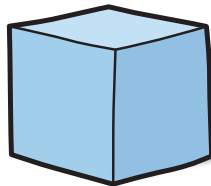
The man will choke on the car \_\_\_\_\_.



His helmet had a green \_\_\_\_\_.



A \_\_\_\_\_ has six sides.



fold and hide



### Nessy Answers

rude cute flute tube rule fume plume cube



# Magic e

## Chain game u-e

### Make

Cut out each card, fold along the central line and stick the blank sides together.



front

fold

back

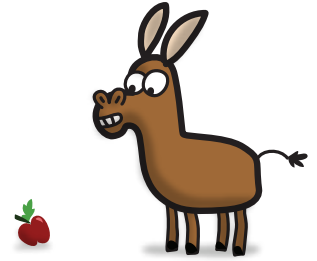


front

fold

back

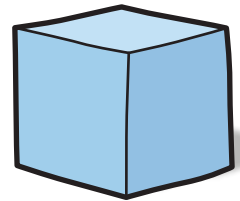
fume



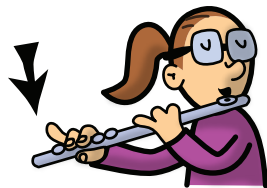
mule



rule



cube



flute





front

fold

back

**mute**



front

fold

back

**tube**



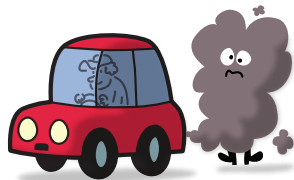
**rude**



**plume**



**cute**



## Chain game

### How to play for reading

1 player

Shuffle the cards.

Lay all the cards down in front of you, picture side up.\*

Turn over any card and read the word.

Find the picture that matches the word.

Now turn this new card over, read the word and find the next matching picture.

Put each card on top of one another in a pile.

Keep going until you pick up the last card.

The last card should match the picture of the card you started with, completing the 'chain'.

Turn the pack over. If it matches then you have read all the words correctly!

If it does not match then you have gone wrong and have to start again.

The game also works if you start with all the cards word side up.

\*At a later stage sentence clues are used instead of pictures.

### How to play for spelling

Look at the top picture card and write the word it represents.

This activity also helps to improve memory, as the student has to remember the word linked with the clue.

Keep going until you have spelt words for all the cards then turn them over and mark your spelling by looking at the word side.

The student can use any errors to make up their own sentences.

© nessy.com



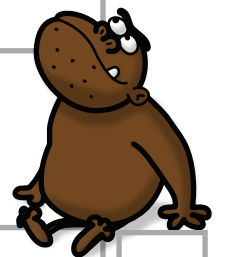
#### Nessy Tip

Watch a training film of the Chain game at [nessy.com](http://nessy.com).

**Magic e**  
**True or false u-e**



		✓	×
1.	Can you make a tune on a flute?		
2.	Will a sand dune fit into a tube?		
3.	Is it rude to run into class nude?		
4.	Do you need a fuse to make a bang?		
5.	Is a cube a shape?		
6.	Has a mule got legs?		
7.	Do you like rules?		
8.	Will a bike make fumes?		
9.	Do you put cubes in a drink to make it cold?		
10.	Can you ride on a mule?		
			✓





# Magic e

## True or false 1

Read a sentence and put a tick if you think it is true and a cross if it is false.		✓	✗
1.	Will you wave to a mate?		
2.	Can a man shave with a plate?		
3.	Can you use a spade to dig a hole?		
4.	Can a snake ride a bike?		
5.	Will smoke make you choke?		
6.	Can a snake bake a cake?		
7.	Is wine made from grapes?		
8.	Can a flute make a tune?		
9.	Can an ape drive a truck?		
10.	Has a mole got a nose?		



# Magic e

## Word search

How quickly can you find the words?

Circle  each word in a different colour and cross it off the list.

Look from left to right only.

made

use

came

home

name

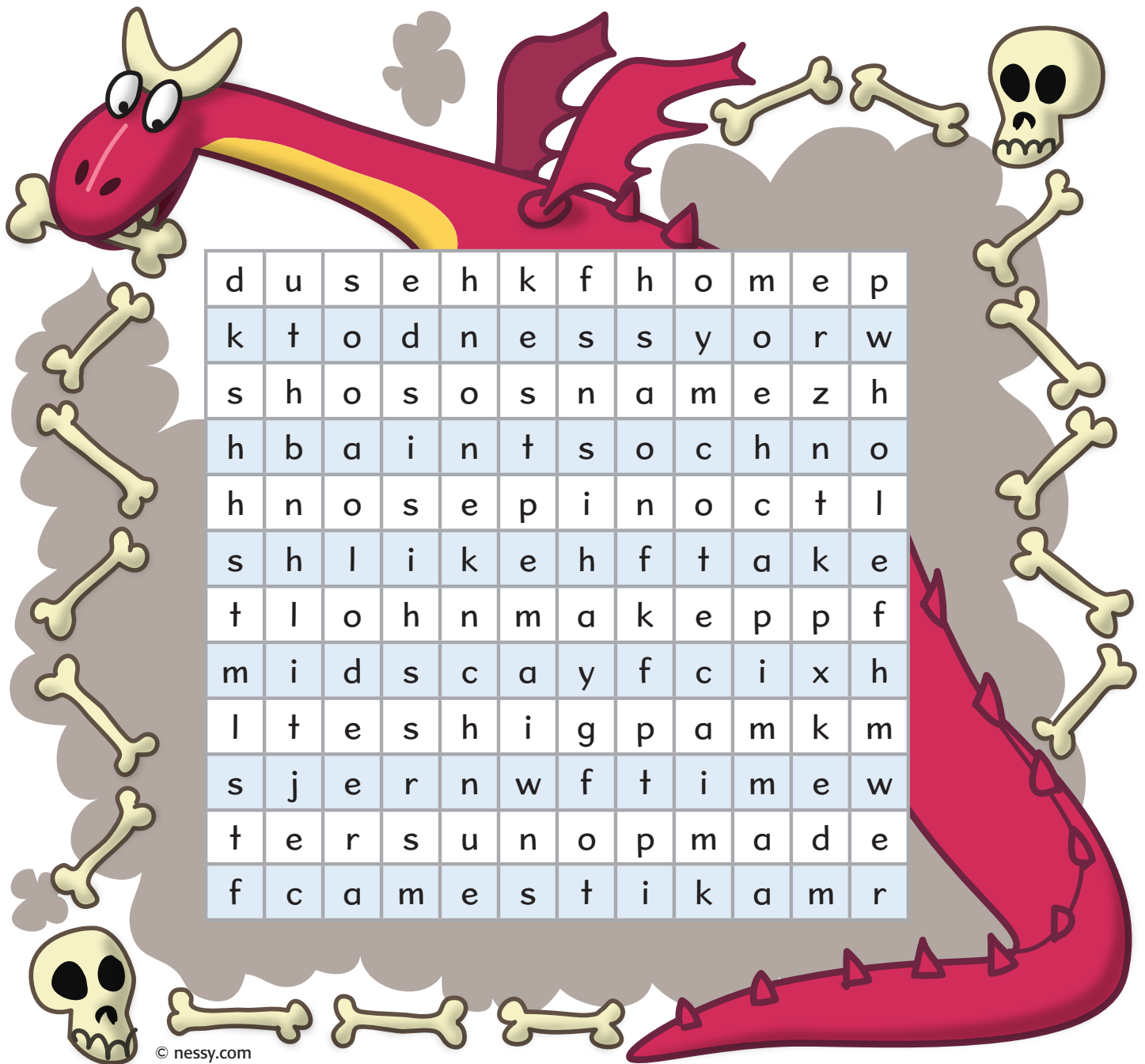
nose

take

time

make

like



© nessy.com



# Magic e

## Speed read



© nessy.com



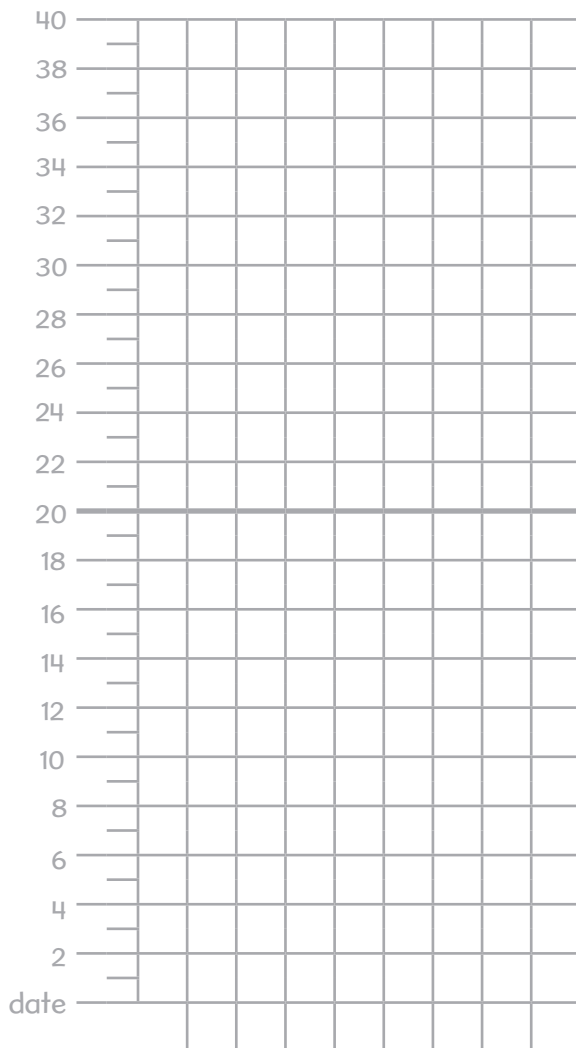
© nessy.com

## How to play

1. Read as many words as you can in 1 minute.
2. Use a counter or character to move from word to word.
3. Colour in the first column of the graph. Each square = two words.
4. Next time see if you can improve and fill in the next column.
5. Write the date under each column.

For those who are slower at processing use just one sheet for a target of 20 words in a minute. For those who are faster at processing join both sheets for a target of 40 words in a minute.

Alternatively, read all the words and keep a record of the time taken on the graph below. Next time see if you can read them more quickly. This can also be done using cards from a Follow On card game.



**Processing** is the brain's ability to convert the written words into information.

Many dyslexics are slower at processing so are slower at reading.

Retrieving information can also be a problem. They know it but can't remember it – very frustrating!

**Working memory** is used to hold things in the head for a short time. Dyslexics are usually poor at retrieving and recalling a sequence of written or heard information. They might jumble up the letters or forget the first one.



### Nessy Tip

Students who can read single words quickly cannot necessarily read them quickly within sentences or paragraphs. The same graph format can be used for sentence reading.

Find 3 rhyming words for each of the words in red.  
Circle the rhyming words and join them to the red one.



## Magic e Rhyming

<b>bone</b>	<b>cake</b>	<b>pine</b>	<b>hope</b>
spine	made	lake	stone
rope	tone	pipe	take
bake	fine	cone	dope
tame	cope	came	wine

<b>joke</b>	<b>shape</b>	<b>smile</b>	<b>made</b>
cape	while	tape	smoke
pile	brave	file	trade
fade	time	broke	tune
cute	choke	shade	grape



# Magic e

## Sentence picture match

Pick the best sentence to match the picture.

The tribe will take his wife.

My wife likes to swim with the tide.



A snake will hide the shade.

I shake when I see an ape.



I hope he has not got a  
bone in the nose.

I hope the note came with the rose.



Poke the flag pole in that hole.

It is time to pick the ripe limes.



She will ride five miles.

She will use a flute to make a tune.



Mike had to wipe the slime  
off his white top.

Mike will hold his nose when  
he dives in the slime.



## Magic e Sentences

Use a fuse to mend the plug.

I will save you from the  
snake in the cave

The smoke made me choke.

To bribe a person is a crime.

I gave some cake to Dave.

Kate got lost in the maze.

They have the same name.

I chose a big bone  
for my dog.

That brute is most rude.

A tube and a cube are shapes.

I hate the shape of that plate.

The cat woke when I  
gave her a stroke.

Climb to the top of a tree to escape the lion.  
You may wish to use a plastic figure as your character.

### Play for reading

1. Read a sentence to move up to the next one.
2. If you get stuck you can jump to the other tree.

### Play for spelling

1. Record the sentences from one tree onto a Dictaphone. Read from the bottom to the top.
2. Cover the sentences.
3. Listen back to a sentence and write it down.
4. Uncover the sentence and see if you got it right.

Alternatively, one person has a sheet to read the sentences aloud for other players to write down.



### Nessy Tip

Multisensory learning! Record 3 sentences to a Dictaphone. Listen back to your voice and write them. Check your spellings from the sentences on this page.

# Magic e

## Complete the word -ke

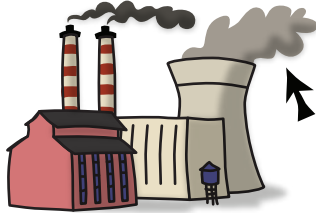


### Nessy Rule

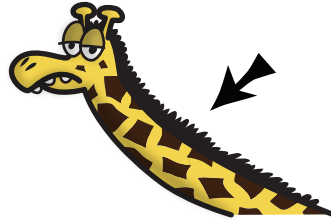
Use 'ck' to protect a weak vowel sound, e.g. 'pick'.

Use just a 'k' where the vowel has a letter friend, e.g. 'pink'.

Use 'ke' where the vowel is strong and says its name, e.g. 'pike'.



smo\_\_\_\_\_



ne\_\_\_\_\_



sin\_\_\_\_\_



ba\_\_\_\_\_ pa\_\_\_\_\_



du\_\_\_\_\_



chi\_\_\_\_\_en



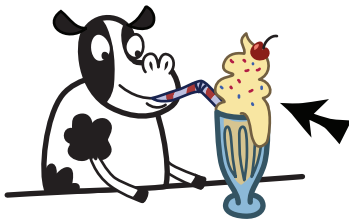
sna\_\_\_\_\_



tri\_\_\_\_\_



bu\_\_\_\_\_et



mil\_\_\_\_\_ sha\_\_\_\_\_



jo\_\_\_\_\_



fli\_\_\_\_\_



# Magic e

## Spell missing word -ke

She \_\_\_\_\_ the vase.



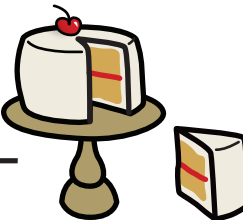
\_\_\_\_\_ the leaves into a pile.



That helmet has a \_\_\_\_\_




I would like a slice of \_\_\_\_\_



That \_\_\_\_\_ has black stripes.




The \_\_\_\_\_ made him choke.



She likes to \_\_\_\_\_ bread.



My \_\_\_\_\_ is red.



fold and hide

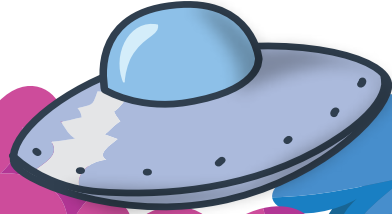


### Nessy Answers

broke rake spike cake snake smoke bake bike



**Magic e**  
**Sentences -ke**



**A spike broke my bike.**

**A poke in the back is a bad joke.**

**Jake drank a drink.**

**Hike up the track for a milkshake.**

**The chick likes to drink  
from the sink.**

**I woke up to get a quick snack.**

**I had a drink from the black lake.**

**Do not stroke that stinky skunk.**

**Tell Mike not to lick the cake.**

**That pet snake is fake.**

**Can you stroke my back?**

**I like the one in pink.**

© nessy.com



Climb to the top of a tree to escape the men in black and reach your spaceship. You may wish to use a plastic figure as your character.

### Play for reading

1. Read a sentence to move up to the next one.
2. If you get stuck you can jump to the other tree.

### Play for spelling

1. Record the sentences from one tree. Read from the bottom to the top.
2. Cover the sentences.
3. Listen to a recorded sentence and write it down.
4. Uncover the sentence and see if you got it right.

Alternatively, one person has a sheet to read the sentences aloud for other players to write down.



### Nessy Tip

Multisensory learning! Record 3 sentences to a Dictaphone. Listen back to your voice and write them. Check your spellings from the sentences on this page.

# Magic e Dominoes game -ke

## Make

Cut out the squares and stick them onto cards, then shuffle the pack.

### How to play

Deal all the cards out between the players.

One player game: see how many words can be made in a set time, e.g. 3 minutes.

Two player game: take turns to make a word. The first person to have played all their cards is the winner.

ck

ca ke

par

k

sa ck

min

k

sla ck

sna

ke

li ke

sti

ck

fla ke

ban

k

cli ck

ba

ke

tra ck

tri

ck

bun k

li

ck

bi ke

sna

ck

ra ke

stu

# Magic e

## Happy families game

take  
same  
late  
made



take

take  
same  
late  
made



same

take  
same  
late  
made



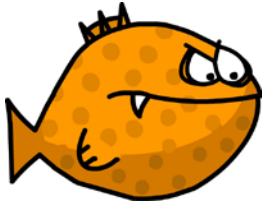
late

take  
same  
late  
made



made

ride  
mine  
life  
bite



ride

ride  
mine  
life  
bite



mine

ride  
mine  
life  
bite



life

ride  
mine  
life  
bite



bite

joke  
hole  
rope  
nose



joke

joke  
hole  
rope  
nose



hole

joke  
hole  
rope  
nose



rope

joke  
hole  
rope  
nose



nose

cube  
flute  
rule  
tune



cube

cube  
flute  
rule  
tune



flute

cube  
flute  
rule  
tune



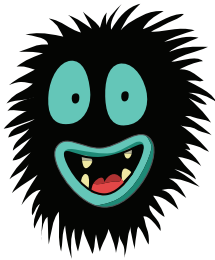
rule

cube  
flute  
rule  
tune



tune

shade  
came  
plane  
tape



shade

shade  
came  
plane  
tape



came

shade  
came  
plane  
tape



plane

shade  
came  
plane  
tape



tape

hide  
smile  
fine  
pipe



hide

hide  
smile  
fine  
pipe



smile

hide  
smile  
fine  
pipe



fine

hide  
smile  
fine  
pipe



pipe

# Happy Families

## How to play

3-4 players

Collect the cards that make up complete families.

Shuffle and deal out all cards.

The dealer begins by asking any player for a word that they need to add to a family. If the player asked has the card, they hand it over.

The dealer continues to ask for cards from any player, but if they ask someone who does not have it, then play passes to the player left of the dealer.

As families are collected, the four cards are placed together face down in front of the player who has them.

When a player has no cards left, he/she must drop out of the game and play passes to the person on their left. Their families are still counted at the end.

The game continues until all the families have been collected.

The player with the most families is the winner.



Magic e (1 syll)  
Follow On game

[www.nessy.com](http://www.nessy.com)

**t**ube

**d**ome

**s**poke

**c**ane

**p**ile

**p**ole

**c**ube



late

close

slime

blaze

use

tune

froze

mule



mole

wade

fuse

pride

fume

tone

size

fade



shame

swipe

chose

life

rude

save

drive

ape



white

flute

choke



## How to play

3-5 players

Shuffle the cards.

Deal 7 cards, face down, to each player.

Put the remaining pack face down and turn up the top card.

The player to the left of the dealer starts.

Players 'follow on' with a card of the same colour or the same sound.

The player says the word on his card and then repeats the coloured sound, e.g. 'hate ... A'.

If a player can follow neither the colour nor the sound, they pick up a card from the pack.

A star card is a wild card. If a player can't go, they may put down a star and change the sound pattern to one of their choice.

The first person to get rid of all of their cards wins.

## Adapt the pack

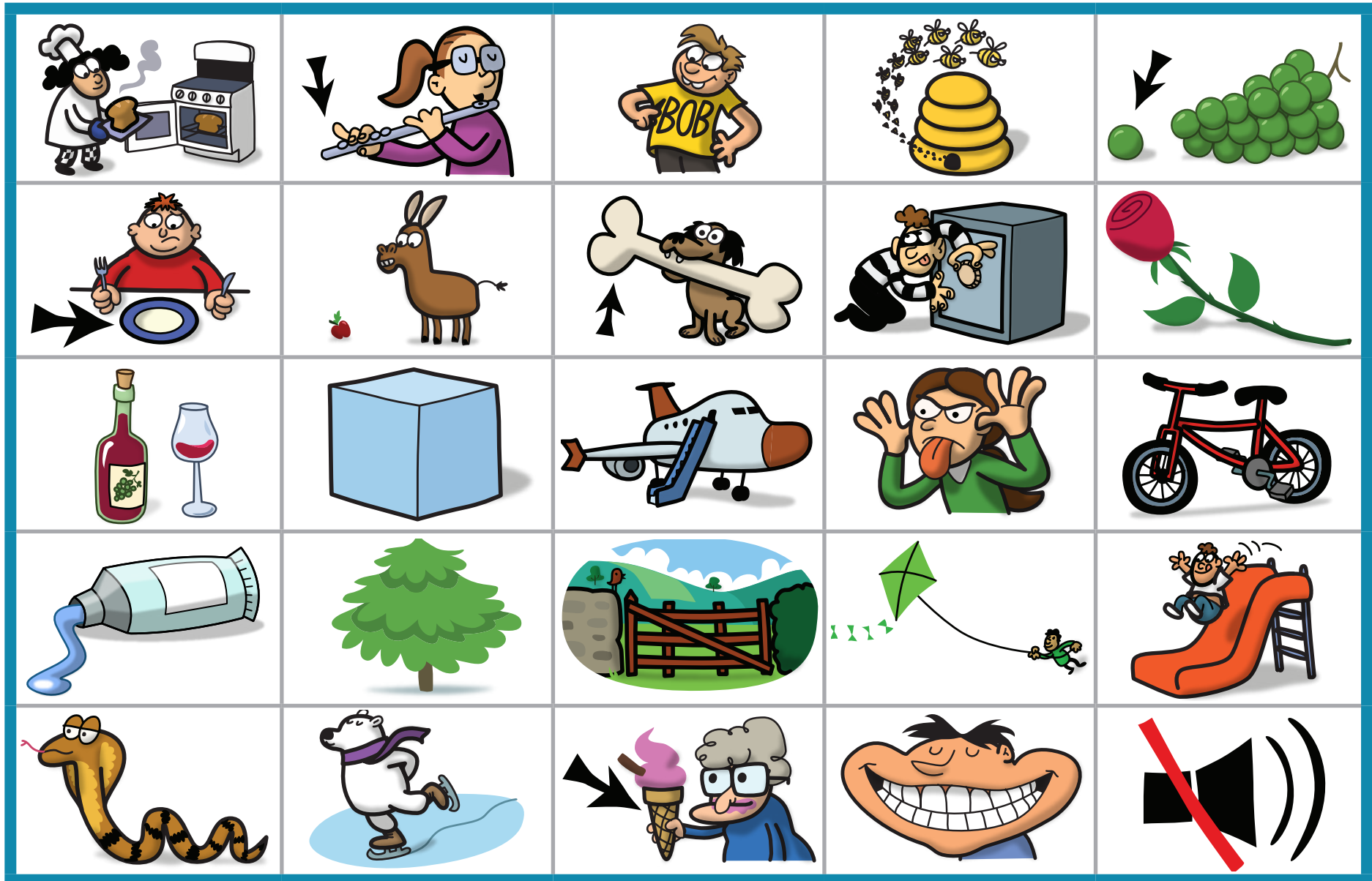
### Tell a story

As each card is played use the word in a sentence that join together to make a story. This helps develop vocabulary, sequencing skills and memory. At the end of the game look at the cards and use each word to recall the story. This is a memory skill. It is easier to remember a lot of key words by linking them together into a story.

### Flashcards

See how many cards can be read in one minute. Next lesson see if that score can be beaten and give a small reward and incentive to beat the previous score. We call these timed activities visual memory training (VMT) because they improve the speed at which a word can be recalled from sight.

# Magic e Smarty game





Word cards

bake flute name hive grape

plate mule bone safe rose

wine cube plane rude bike

tube pine gate kite slide

snake skate cone smile mute

© nessy.com



## Smarty Game

### How to play

2-3 players

Take turns to pick a card.

Read the word aloud.

You have 10 seconds to find a picture that matches the word on the card. Put your card on the matching picture.

If you put your card on the wrong picture, or if you run out of time, then the card is returned and the next player has their turn.

Keep going until there is one picture space left to make up a column or row.

Put a small reward, like a chocolate button or jelly bean, on that picture space.

The next person who puts a matching sound card on the picture with a sweet can eat it!

**Magic e**  
**Bingo game**

**cub**

**hope**

**fine**

**hat**

**tap**

**grime**

**slid**

**made**

**din**

**code**

**cut**

**ripe**

**bite**

**rob**

**mane**

**cap**



**Magic e  
Bingo game**

**dine**

**slide**

**grim**

**hate**

**tape**

**hop**

**cube**

**mad**

**fin**

**bit**

**man**

**rip**

**cod**

**cute**

**robe**

**cape**





**cub**

**hope**

**fine**

**hat**

**tap**

**grime**

**slid**

**made**

**din**

**code**

**cut**

**ripe**

**bite**

**rob**

**mane**

**cap**



Magic e  
Question cards

dine

slide

grim

hate

tape

hop

cube

mad

fin

bit

man

rip

cod

cute

robe

cape





## How to play

2 players

Each player takes a bingo card.

The caller pulls a question card from the bag and reads it aloud.

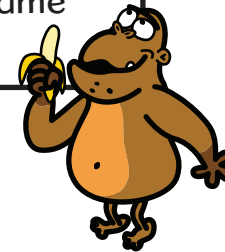
Both players quickly scan their cards looking for the word, and say 'mine' when they find a match.

If they are wrong then the card goes back into the bag.

If they are correct they put the card over the matching square on their bingo card.

When a player has covered a complete row or column they shout 'bingo!' They then have to accurately read aloud each word on the row/column to win.

If a word is read incorrectly it goes back in the bag and the game continues.



# Magic e Fishing game

## Make

Cut around each fish. Put a staple through the nose or slide on a paper clip.  
To make the rod, tie string to a stick at one end and a magnet at the other.

## How to play

Put all the fish in a bag and take it in turns to try to catch one.

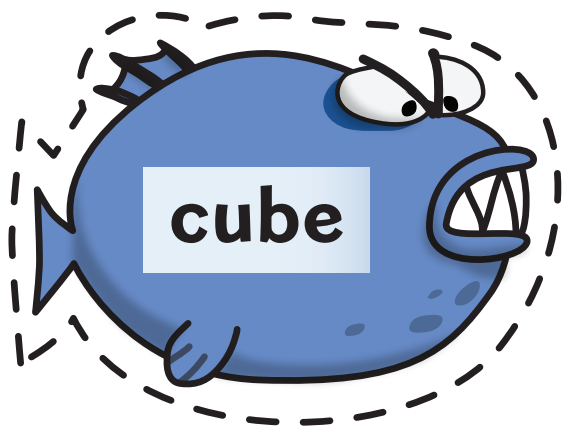
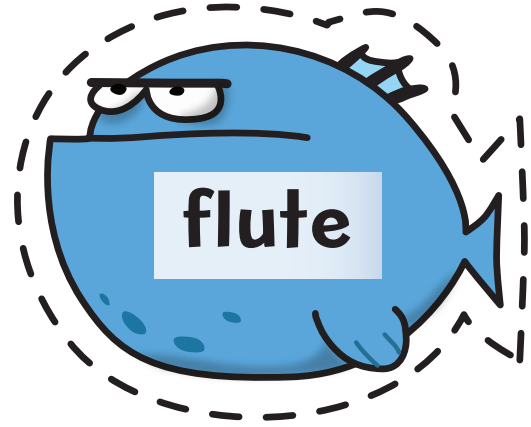
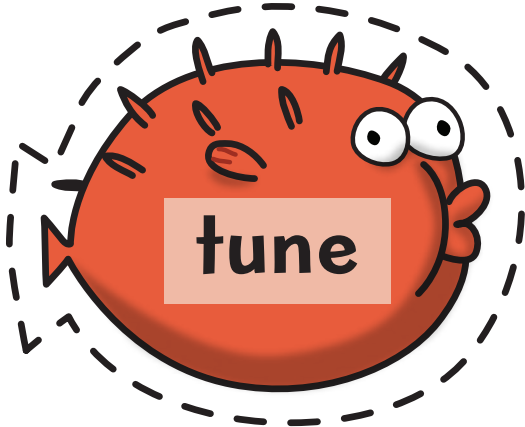
Read the word to keep the fish.

To play for spelling, when the last one has been caught:

Read out another player's fish word for them to spell.

They will do the same for you. Look at your fish to see if you got the spelling right. Any that are spelt incorrectly escape back into the pond. Keep going until all fish words have been attempted.





# Magic e Word list

The student reads a column aloud and ticks each word.  
Highlight difficult words to re-read next time.  
Use this list for other activities.

fade	game	late	tribe	lime	broke	cube
made	name	mate	bride	mime	choke	tube
shade	same	plate	glide	slime	joke	crude
spade	shame	rate	hide	Time	poke	nude
trade	tame	skate	pride	fine	smoke	rude
safe	cane	slate	ride	line	spoke	mule
bake	lane	state	side	mine	woke	rule
cake	mane	paste	slide	nine	yoke	fume
fake	pane	taste	stride	pine	hole	plume
flake	plane	waste	tide	shine	mole	dune
make	ape	brave	wide	spine	pole	prune
rake	cape	cave	life	wine	stole	rune
shake	grape	gave	wife	pipe	dome	tune
snake	shape	grave	bike	ripe	home	fuse
take	tape	pave	hike	stripe	bone	use
wake	base	rave	like	Swipe	cone	flute
ale	case	save	Mike	wipe	tone	cute
male	chase	shave	pike	wise	zone	
pale	date	blaze	spike	bite	cope	
sale	fate	craze	strike	white	hope	
scale	gate	daze	file	drive	rope	
tale	hate		mile	five	slope	

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## Nessy Tip

Highlight difficult words in green. Explain 'This word has caught green disease and needs treatment.' As more words are highlighted 'the green disease is spreading!'

