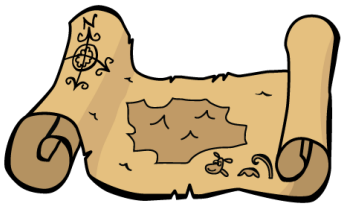
CVC a

Join the letters with Keekee

b a n
f t

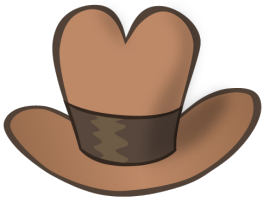
c a n
h s

n a p
m n

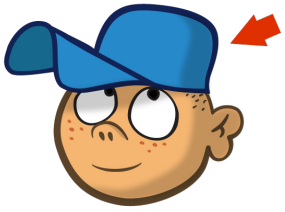


m a m
t p

r a b
f t



w a t
h s

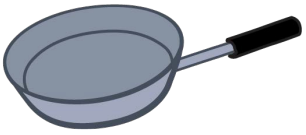


d a p
c b

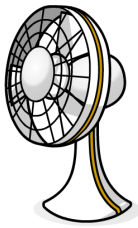
c a t
b y

b a g
v n

p a m
s d



p a t
b n



f a n
g f

Go to our YouTube channel to watch some CVC videos: https://bit.ly/3zoioIv

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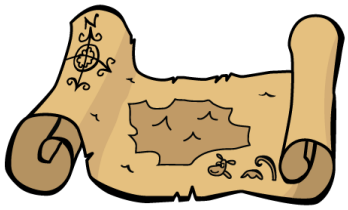
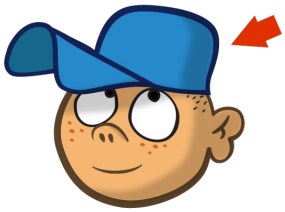
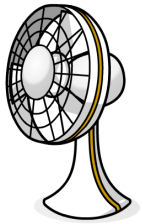
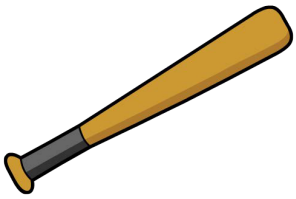
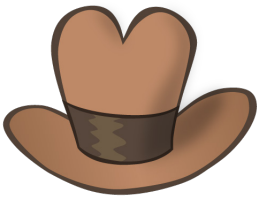
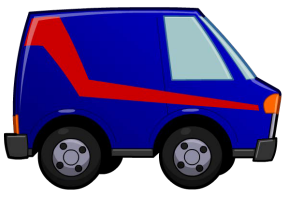
CVC a

Help Keekee circle the word

 man map mat	 can cap cab	 fat fan man
 bat bad ban	 bag ban bat	 sad sat sap
 cat can cap	 cap can cat	 rat ran rag
 man mat mad	 ham has hat	 van fan pan

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To make: 1. Print. 2. Cut along dashes. 3. Fold in half. 4. Stick blank sides together.

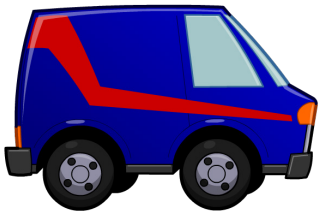
CVC a
Chain Game

can

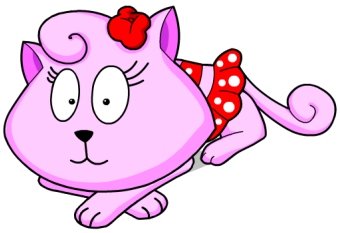
man

fan

ran



van



A Chain Game is for one player. It develops reading and spelling but is also helpful for vocabulary and memory.

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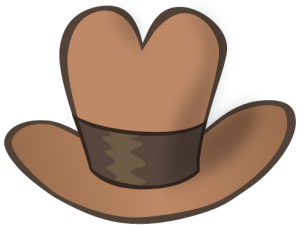
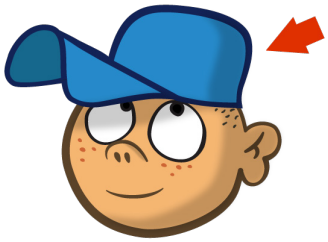
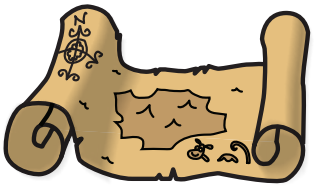
CVC a Chain Game

To make: 1. Print. 2. Cut along dashes. 3. Fold in half. 4. Stick blank sides together.

cat		hat	
rat		sad	
cap		map	

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How to play for reading

1. Shuffle the cards.
2. Lay all the cards down in front of you, picture side up.*
3. Turn over any card and read the word.
4. Find the picture that matches the word.
5. Turn this new card over, read the word and find the next matching picture.
6. Put each card on top of one another in a pile.
   Keep going until you pick up the last card.
   The last card should match the picture of the card you started with, completing the 'chain'.
7. Turn the pack over. If it matches then you have read all the words correctly!
   If it does not match then you have gone wrong and have to start again.

*The game also works if you start with all the cards word side up.

How to play for spelling

The pile of cards must be picture side up.

1. Look at the top picture card and write the word it represents.
2. Keep going until you have written every word.
3. Turn over all the cards and check your spelling.
4. Take three words and write a sentence for each one.

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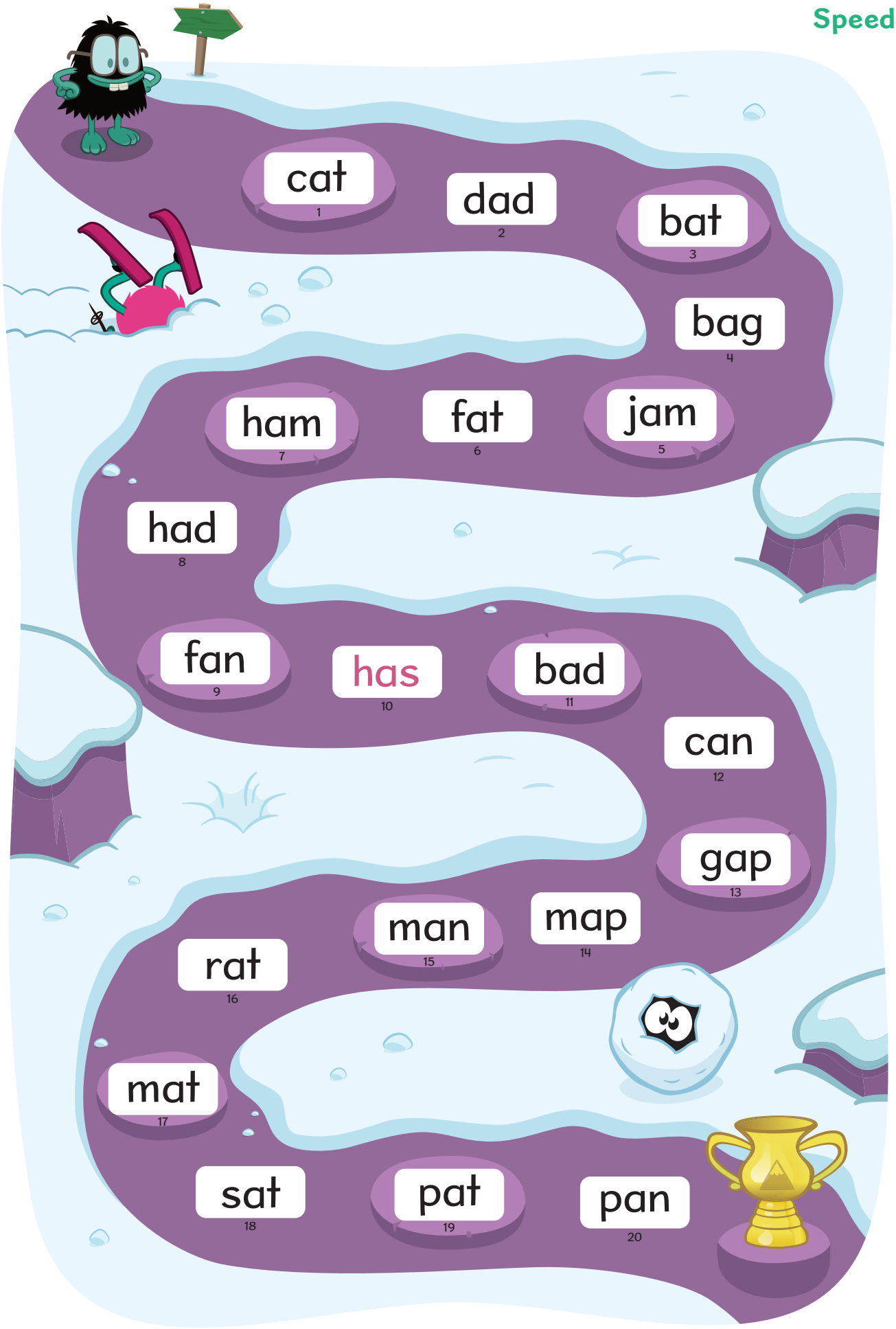
CVC a
Speed Read



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CVC a
Speed Read

How To Play

1. Set a timer. You have 1 minute to read as many words as you can.
2. Point with your finger to each word.
3. When the timer rings, put your Nessy character on the last word you read.
4. Count the words. Color in the first column of the graph to record the score.
5. Put the date underneath.
6. Next time, see if you can get further and fill in the next column.

Look out for tricky words, they are pink. Tricky words are exceptions and may not sound as you expect.

20							
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4							
3							
2							
1							
Date >							

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